

## Formal Methods and Models (CS 330) - Spring 2016

- **Professor:** Carlotta Domeniconi, Rm 4424 ENG, carlotta@cs.gmu.edu, Office hours: W 3-5PM.
- **Teaching Assistants:**  
Ivan Avramovic, Rm 5321 ENG, iavrano2@masonlive.gmu.edu, Office hours: Mon 10-11AM, Thurs 12-1PM; Xiaosheng Li, Office hours: Thurs 3-5PM
- **Prerequisites:** CS211 and Math125 (C or better in both). Exposure to Discrete Mathematics (as in MATH125) is important for success in this course.
- **Location and Time:** We meet in the Art and Design Building 2003, MW 1:30 - 2:45pm
- **Textbook:** Hamburger and D. Richards, *Logic and Language Models for Computer Science*, Prentice Hall, Second Edition-Second Printing 2015.
- **Course Web Page:** <http://www.cs.gmu.edu/~carlotta/teaching//CS-330-s16/info.html>

### General Description

This course is an introduction to two kinds of formal systems - languages and logics - that are crucial to large numbers of areas in computer science. The study of formal languages underlies important aspects of compilers and other language processing systems, software engineering, agents and multiagent systems, game development, robotics, and networking. Formal logics and automatic reasoning are put to use in artificial intelligence, database theory, and software engineering. The course gives students practice in precise thinking and proof methods that play a role in the analysis of algorithms. Programming assignments in Prolog and other programming languages provide practical experience with these theoretical topics.

### List of Topics

- Propositional Logic and Proofs (weeks 1/2)
- Predicate Logic and Proofs (weeks 3/4)
- Program Verification (week 5)
- Prolog (week 6)
- Finite Automata (weeks 8/9)
- Regular Expressions (weeks 10/11)
- Context-Free Grammars (weeks 12/13)
- Turing Machines and Solvability (week 14)

## Grading

- Quizzes: 20%
- Programming Assignments: 20%
- Midterm: 30%
- Final 30%

Quizzes and exams are closed book. One sheet of notes allowed for exams. The lowest quiz grade will be dropped. Programming assignments must be performed individually. Group work is NOT allowed. Any deviation from this policy will be considered a violation of the GMU Honor Code.

Late assignments: 10% penalty for each day. MAX 5 days of delay.

Practice homeworks will be given (not graded).

No make-up quizzes will be offered!

**IMPORTANT:** In order to receive a passing grade in this class, each student will also meet at least once with their academic advisor during the semester.

## Important Dates:

- **Monday, March 14:** Midterm
- **Wed May 4:** Final
- **Each Wednesday:** Quiz! **First Quiz on Jan 27!**

**Please, no laptops in class. I am saying please, but this is a firm rule, and includes phones, tablets, and electronics in general!**