## Segmentation

Bottom up Segmentation Semantic Segmentation

## Semantic Labeling of Street Scenes

Ground Truth Labels



- 11 classes, almost all occur simultaneously, large changes in viewpoint, scale
- sky, road, sidewalk, tree, fence, pole, traffic sign, car, pedestrian,
- bicyclist

## **Object detection**

 Basic idea: slide a window across image and evaluate a (object) face model at every location



## **Object detection**



- Sliding window approach does not scale well
- Top pedestrian [HOG] detector only 15.3% with 85% FP

## Ingredients



- What are the elementary regions for classification ?
- How to spatially integrate the evidence from neighbouring regions ?
- What is the role of geometric features for classification ?
- How to exploit street scene context ?
- Video database 3 daytime one at dusk sequence

## Semantic Labeling

• Problem formulation, compute optimal assignment of labels to regions given appearance and geometry features

$$P(\mathbf{L}|\mathbf{A},\mathbf{G}) = \frac{P(\mathbf{A},\mathbf{G}|\mathbf{L}) P(\mathbf{L})}{P(\mathbf{A},\mathbf{G})}$$

$$\mathbf{L} = (l_1, l_2, \dots l_S)^{\mathsf{T}}$$



#### Ingredients

- simultaneous segmentation and recognition
- choice of elementary regions
  - (pixels, super-pixels, rectangular regions)
- choice of features to describe the regions
  (color edge statistics, area/shape/moments ...)
- computation of the likelihoods of features given labels
- context modeling
  - spatial co-occurrence between class labels
  - modeling relative location of object classes
  - large support regions for training category classifier
- semantic labeling formulated in MRF/CRF framework

## Image Labelling Problems

#### In general - Assign a label to each image pixel



# Image Labelling



- MRF/CRF framework
- Typical pair-wise MRF probabilistic semantics

$$\begin{split} P(\mathbf{x}|\mathbf{y}) &= P(\mathbf{y}|\mathbf{x})P(\mathbf{x}) \qquad P(\mathbf{y}|\mathbf{x}) = \prod_{i \in S} P(\mathbf{y}_i|x_i) \\ P(\mathbf{x}) \quad \text{Prior distribution over labels} \end{split}$$

- set of labels  $\mathbf{x} = \{x_1, \dots, x_n\}$
- Commonly used priors for semantic labeling
  - spatial co-occurrence between class labels
  - modeling relative location of object classes

- large support regions for training category classifier

### Markov Random Field Framework

• Typical pair-wise MRF in vision  $P(\mathbf{x}|\mathbf{y}) = P(\mathbf{y}|\mathbf{x})P(\mathbf{x})$ 



 $P(\mathbf{y}|\mathbf{x}) = \prod_{i \in S} P(\mathbf{y}_i|x_i)$ 

 If data likelihood is independent given the labels and prior is homegenous Ising prior with pairwise non zero potentials, we can write posterior as

$$P(x \mid y) = \frac{1}{Z_m} \exp(\sum_{i \in S} \log p(y_i \mid x_i) + \sum_{i \in S} \sum_{j \in N_i} \beta_m x_i x_j)$$

### Markov Random Field Framework

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$$P(x \mid y) = \frac{1}{Z_m} \exp(\sum_{i \in S} \log p(y_i \mid x_i) + \sum_{i \in S} \sum_{j \in N_i} \beta_m x_i x_j)$$

Can be expressed in terms of an energy function

$$P(x) = \frac{1}{Z_m} \exp(-E(x,\theta))$$

•  $Z_m$  is a partition function – important for learning Parameters, not critical for inference

• Typical energy function  $E(x) = \sum_{i \in S} D(x_i) + \sum_{(i,j) \in E} V(x_i, x_j)$ 

# **Toy Problem**

- Binary image denoising
- Given a noisy image get most likely binary image
- Set of labels {white, black}
- Commonly used prior: Isotropic Ising Prior
- Goal find image  $x_r$  such that p(x|y) is maximized
- i.e. find image that minimizes energy E(x)

$$E(x) = \sum_{i \in S} D(x_i) + \sum_{(i,j) \in E} V(x_i, x_j) \quad V(x_i, x_j) = \beta | x_i - x_j |, \beta > 0$$
$$D(x_i) = -\log(1 - \theta) \text{ for } x_i = y_i$$



 $D(x_i) = -\log(\theta) \text{ for } x_i \neq y_i$ 





Data term

**Smoothness term** 

Data term  $\psi_i(x_i = 0) = -\log p(x_i \notin FG))$  Estimated using FG / BG  $\psi_i(x_i = 1) = -\log p(x_i \in FG))$  colour models

**Smoothness term** 

$$\begin{split} \psi_{ij}(x_i,x_j) &= K_{ij}\delta(x_i \neq x_j) \\ \text{where} \quad K_{ij} &= \lambda_1 + \lambda_2 \exp(-\beta(I_i - I_j)^2) \end{split}$$

**Intensity dependent smoothness** 



Data term Smoothness term

$$\mathbf{x}^* = \operatorname{arg\,min}_{\mathbf{x}\in\mathbf{L}} E(\mathbf{x})$$



$$\mathbf{x}^* = \operatorname{arg\,min}_{\mathbf{x}\in\mathbf{L}} E(\mathbf{x})$$

#### How to solve this optimisation problem?



 $\mathbf{x}^* = \operatorname{arg\,min}_{\mathbf{x}\in\mathbf{L}} E(\mathbf{x})$ 

### How to solve this optimisation problem?

- Transform into min-cut / max-flow problem
- Solve it using min-cut / max-flow algorithm
- Loopy belief propagation, tree-weigted message passing etc
- Gibbs Sampling, ICM, Simulated Annealing

# More general multi-label problems

- MAP of MRF solve optimal labelling problem
- Labels semantic categories
- Nodes: pixels, superpixels, patches etc



12 superpixels, 3 labels each

✓ available solvers: Kolmogorov PAMI'06, Werner PAMI'07

#### MRSC 21 class dataset





Typically 2-5 classes per image, small scale and viewpoint variation

#### Context modeling

- spatial co-occurrence between class labels
- modeling relative location of object classes
- Best performing methods are discriminative (CRF framework)

## Semantic Labeling

$$P(\mathbf{L}|\mathbf{A},\mathbf{G}) = \frac{P(\mathbf{A},\mathbf{G}|\mathbf{L}) P(\mathbf{L})}{P(\mathbf{A},\mathbf{G})}$$

- Appearance is captured using scale invariant features organized in visual vocabulary trees, discrete set of visual words  $\mathbf{V} = (v_1, v_2, \dots, v_S)^{\top}$
- Maximize likelihood of the labels using appearance and geometry cues appearance likelihood geometry likelihood

$$\operatorname{argmax}_{\mathbf{L}} P(\mathbf{L}|\mathbf{V}, \mathbf{G}) = \operatorname{argmax}_{\mathbf{L}} P(\mathbf{V}|\mathbf{L}) P(\mathbf{G}|\mathbf{L}) P(\mathbf{L})$$
$$\operatorname{argmin}_{\mathbf{L}} \left( \sum_{i=1}^{S} E_{app} + \lambda_g \sum_{i=1}^{S} E_{geom} + \lambda_s \sum_{(i,j) \in \mathcal{E}} E_{smooth} \right)$$







**Ground Truth Annotation** 

- Semantic categories considered- buildings, roads, sky, cars and trees
- Fully annotated datasets
  - 320 side views dataset
  - 90 frontal views dataset



- Images sites for semantic labeling superpixels
  - superpixels obtained from graph based segmentation method of [Felzenszwalb 2004]
- Features color, texture, location, perspective cues
- 194 dimensional feature computed for each superpixel of image
- P.F. Felzenszwalb and D.P. Huttenlocher. *Efficient graph-based image segmentation*, IJCV 2004
- D. Hoiem, A.A. Efros and M. Hebert. *Recovering surface layout from an image*, IJCV 2007

- Observation likelihood  $P(a_i | l_i)$  computed using boosting classifier
- Boosting classifiers
  - Learn ensemble of weak learners
  - Decision Trees as weak learner



Sample decision tree for sky

- Learn one vs. all boosting classifiers
- Superpixel semantic label determined by classifier with maximum score
- Two separate models trained
  - 320 side views dataset
  - 90 frontal views dataset



Side View

**Frontal View** 

## **Example Results**



Image



Ground Truth Labeling



#### Predicted Labeling







### Nonparametric Methods



**Figure credit:** J. Tighe and S. Lazebnik. Superparsing: *Scalable nonparametric parising with superpixels*, ECCV 2010

## References

- J. Tighe and S. Lazebnik. *Superparsing: Scalable nonparametric image parsing with superpixels*. ECCV 2010
- D. Eigen and R. Fergus. *Nonparametric image parsing using adaptive neighbor sets*, CVPR 2012
- P. Sturgess, L. Ladicky, N. Crook, and P. Torr. *Scalable cascade inference for semantic image segmentation*. BMVC 2012
- G. Singh and J.Kosecka: Nonparametric Scene Parsing with Adaptive Feature Relevance and Scene Context, CVPr 2013

## **Conditional Random Fields**

- MAP of MRF solve optimal labelling problem
- Posterior = product of likelihood and prior
- Sometimes difficult to obtain generative model

$$P(x \mid y) = \frac{1}{Z_m} \exp(\sum_{i \in S} \log p(y_i \mid x_i) + \sum_{i \in S} \sum_{j \in N_i} \beta_m x_i x_j)$$

- Conditional Random Fields
- Model the posterior directly

$$P(x \mid y) = \frac{1}{Z_m} \exp(\sum_{i \in S} f(x_i, y) + \sum_{i \in S} \sum_{j \in N_i} g(x_{i}, x_j, y))$$

## **Conditional Random Fields**

- Semantic Parsing of Indoors scenes
- Tree Graph Structure
- Informative Features using RGB-D

## Graph Structure: Our choice

#### Minimum Spanning Tree Over 3D





5/5/2013

Semantic Parsing for Priming Object Detection in RGB-D Scenes

## Potentials: Pairwise CRFs





#### $\bigcirc \mathbf{x}_i$

$$p(\mathbf{x}|\mathbf{z}) = \frac{1}{Z(\mathbf{z})} \exp\left(\mathbf{w}_1 \sum_{i \in \mathcal{N}} \mathbf{f}(\mathbf{x}_i, \mathbf{z}) + \mathbf{w}_2 \sum_{i, j \in \mathcal{E}} \mathbf{g}(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z})\right)$$

Semantic Parsing for Priming Object Detection in RGB-D Scenes

## Potentials: Pairwise CRFs





$$p(\mathbf{x}|\mathbf{z}) = \frac{1}{Z(\mathbf{z})} \exp\left(\mathbf{w}_1 \sum_{i \in \mathcal{N}} \mathbf{f}(\mathbf{x}_i, \mathbf{z}) + \mathbf{w}_2 \sum_{i, j \in \mathcal{E}} \mathbf{g}(\mathbf{x}_i, \mathbf{x}_j, \mathbf{z})\right)$$

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