# CS 584 <br> Data Mining 

Association Rule Mining 2

## Recall from last time: Frequent Itemset Generation

 Strategies- Reduce the number of candidates (M)
- Complete search: $\mathrm{M}=2^{\mathrm{d}}$
- Use pruning techniques to reduce M
- Reduce the number of transactions (N)
- Reduce size of N as the size of itemset increases
- Used by vertical-based mining algorithms
- Reduce the number of comparisons (NM)
- Use efficient data structures to store the candidates or transactions
- No need to match every candidate against every transaction


## Reducing Number of Candidates

- Apriori principle:
- If an itemset is frequent, then all of its subsets must also be frequent
- Apriori principle holds due to the following property of the support measure:

$$
\forall X, Y:(X \subseteq Y) \Rightarrow s(X) \geq s(Y)
$$

- Support of an itemset never exceeds the support of its subsets
- This is known as the anti-monotone property of support


## Reducing Number of Comparisons

- Candidate counting:
- Scan the database of transactions to determine the support of each candidate itemset
- To reduce the number of comparisons, store the candidates in a hash structure
- Instead of matching each transaction against every candidate, match it against candidates contained in the hashed buckets



## Subset Operation (Enumeration)

Given a transaction $t$, what are the possible subsets of size 3 ?

Transaction, t


## Generate Hash Tree

Suppose you have 15 candidate itemsets of length 3:
$\{145\},\{124\},\{457\},\{125\},\{458\},\{159\},\{136\},\{234\},\{567\}$, $\{345\},\{356\},\{357\},\left\{\begin{array}{ll}6 & 9\end{array}\right\},\{367\},\{368\}$

You need:

- Hash function
- Max leaf size: max number of itemsets stored in a leaf node (if number of candidate itemsets exceeds max leaf size, split the node)



## Association Rule Discovery: Hash tree



## Association Rule Discovery: Hash tree



## Association Rule Discovery: Hash tree



## Subset Operation Using Hash Tree




## Subset Operation Using Hash Tree



## Subset Operation Using Hash Tree



## Factors Affecting Complexity

- Choice of minimum support threshold
- Lowering support threshold results in more frequent itemsets
- This may increase number of candidates and max length of frequent itemsets
- Dimensionality (number of items) of the data set
- More space is needed to store support count of each item
- If number of frequent items also increases, both computation and I/O costs may also increase
- Size of database
- Since Apriori makes multiple passes, run time of algorithm may increase with number of transactions
- Average transaction width
- Transaction width increases with denser data sets
- This may increase max length of frequent itemsets and traversals of hash tree (number of subsets in a transaction increases with its width)


## Compact Representation of Frequent Itemsets

- Some itemsets are redundant because they have identical support as their supersets

| TID | A1 | A2 | A3 | A4 | A5 | A6 | A7 | A8 | A9 | A10 | B1 | B2 | B3 | B4 | B5 | B6 | B7 | B8 | B9 | B10 | C1 | C2 | C3 | C4 | C5 | C6 | C7 | C8 | C9 | C10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - | 0 | 0 | 0 |
| 2 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 5 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 8 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 9 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 10 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 11 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 12 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 13 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 1 |  | 1 |  | 1 | 1 | 1 | 1 |
| 14 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 1 |  | 1 | 1 | 1 | 1 | 1 | 1 |
| 15 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

- Number of frequent itemsets $=3 \times \sum_{k=1}^{10}\binom{10}{k}$
- Need a compact representation


## Maximal Frequent Itemset

An itemset is maximal frequent if none of its immediate supersets is


## Closed Itemset

- An itemset is closed if none of its immediate supersets has the same support as the itemset. Using the closed itemset support, we can find the support for the non-closed itemsets.

| TID | Items |
| :---: | :---: |
| 1 | $\{A, B\}$ |
| 2 | $\{B, C, D\}$ |
| 3 | $\{A, B, C, D\}$ |
| 4 | $\{A, B, D\}$ |
| 5 | $\{A, B, C, D\}$ |


| Itemset | Support |
| :---: | :---: |
| $\{A\}$ | 4 |
| $\{B\}$ | 5 |
| $\{C\}$ | 3 |
| $\{D\}$ | 4 |
| $\{A, B\}$ | 4 |
| $\{A, C\}$ | 2 |
| $\{A, D\}$ | 3 |
| $\{B, C\}$ | 3 |
| $\{B, D\}$ | 4 |
| $\{C, D\}$ | 3 |


| Itemset | Support |
| :---: | :---: |
| $\{A, B, C\}$ | 2 |
| $\{A, B, D\}$ | 3 |
| $\{A, C, D\}$ | 2 |
| $\{B, C, D\}$ | 3 |
| $\{A, B, C, D\}$ | 2 |

## Maximal vs Closed Itemsets

| TID | Items |
| :---: | :---: |
| 1 | ABC |
| 2 | ABCD |
| 3 | BCE |
| 4 | ACDE |
| 5 | DE |



Not supported by any transactions


## Maximal vs Closed Frequent Itemsets



## Determining support for non-closed itemsets



## Closed Frequent Itemset

- An itemset is closed frequent itemset if it is closed and it support is greater than or equal to "minsup".
- Useful for removing redundant rules
- A rules X -> Y is redundant if there exists another rule $\mathrm{X}^{\prime}$-> $\mathrm{Y}^{\prime}$ where X is a subset of $\mathrm{X}^{\prime}$ and Y is a subset of $Y^{\prime}$, such that the support/confidence for both rules are identical


## Maximal vs Closed Itemsets



## Apriori Problems

- High I/O
- Poor performance for dense datasets because of increasing width of dimensions.


## Alternative Methods for Frequent Itemset Generation

- Traversal of Itemset Lattice
- General-to-specific vs Specific-to-general

(a) General-to-specific

(b) Specific-to-general

(c) Bidirectional


## Alternative Methods for Frequent Itemset Generation

- Traversal of Itemset Lattice
- Equivalent Classes based on prefix or suffix
- Consider frequent itemsets from these classes.

(a) Prefix tree

(b) Suffix tree


## Alternative Methods for Frequent Itemset Generation

- Traversal of Itemset Lattice
- Breadth-first vs Depth-first

(a) Breadth first

(b) Depth first


Figure 6.22. Generating candidate itemsets using the depth-first approach.

## Alternative Methods for Frequent Itemset Generation

- Representation of Database
- horizontal vs vertical data layout

| Horizontal |
| :---: |
| Data Layout |


| TID | Items |
| :---: | :--- |
| 1 | A,B,E |
| 2 | B,C,D |
| 3 | C, E |
| 4 | A,C,D |
| 5 | A,B,C,D |
| 6 | A,E |
| 7 | A,B |
| 8 | A,B,C |
| 9 | A,C,D |
| 10 | B |

Vertical Data Layout

| A | B | C | D | E |
| :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 2 | 2 | 1 |
| 4 | 2 | 3 | 4 | 3 |
| 5 | 5 | 4 | 5 | 6 |
| 6 | 7 | 8 | 9 |  |
| 7 | 8 | 9 |  |  |
| 8 | 10 |  |  |  |
| 9 |  |  |  |  |

## FP-growth Algorithm

- Use a compressed representation of the database using an FP-tree
- Once an FP-tree has been constructed, it uses a recursive divide-and-conquer approach to mine the frequent itemsets


## FP-tree construction



## FP-Tree Construction

| Transaction <br> Data Set |  |
| :--- | :---: |
| TID Items <br> 1 $\{\mathrm{a}, \mathrm{b}\}$ <br> 2 $\{\mathrm{~b}, \mathrm{c}, \mathrm{d}\}$ <br> 3 $\{\mathrm{a}, \mathrm{c}, \mathrm{d}, \mathrm{e}\}$ <br> 4 $\{\mathrm{a}, \mathrm{d}, \mathrm{e}\}$ <br> 5 $\{\mathrm{a}, \mathrm{b}, \mathrm{c}\}$ <br> 6 $\{\mathrm{a}, \mathrm{b}, \mathrm{c}, \mathrm{d}\}$ <br> 7 $\{\mathrm{a}\}$ <br> 8 $\{\mathrm{a}, \mathrm{b}, \mathrm{c}\}$ <br> 9 $\{\mathrm{a}, \mathrm{b}, \mathrm{d}\}$ <br> 10 $\{\mathrm{~b}, \mathrm{c}, \mathrm{e}\}$ |  |


(iv) After reading TID=10

Pointers are used to assist frequent itemset generation

## FP-Growth

- Divide-and-conquer: decompose the frequent itemset generation problem into multiple subproblems.
- The algorithm works in bottom-up fashion: it looks for frequent itemsets ending in e first, followed by $\mathrm{d}, \mathrm{c}, \mathrm{b}$, and then a .

(b) Paths containing node d
(d) Paths containing node b
(e) Paths containing node a
Update support
(e.g. $\{b: 2, \mathrm{c}: 2, \mathrm{e}: 1\}$
minsup $=2$
$\sup (\mathrm{e})=3$

$\sup (d e)=2$
(a) Prefix paths ending in $e$

(c) Prefix paths ending in de

$b$ is removed because it has support of 1 .

Also remove e.
$\mathrm{c}: 1^{1}$ Frequent itemsets: those ending in de, ce , ae
(b) Conditional FP-tree for e
c is removed because it has support of 1 . ade is frequent
(d) Conditional FP-tree for de

## Pattern Evaluation

- Association rule algorithms tend to produce too many rules
- Many of them are uninteresting or redundant
- Redundant if $\{\mathrm{A}, \mathrm{B}, \mathrm{C}\} \rightarrow\{\mathrm{D}\}$ and $\{\mathrm{A}, \mathrm{B}\} \rightarrow\{\mathrm{D}\}$ have same support \& confidence
- Interestingness measures can be used to prune/rank the derived patterns
- In the original formulation of association rules, support \& confidence are the only measures used


## Subjective Interestingness Measure

- Objective measure:
- Rank patterns based on statistics computed from data
- e.g., 21 measures of association (support, confidence, Laplace, Gini, mutual information, Jaccard, etc).
- Subjective measure:
- Rank patterns according to user's interpretation
- A pattern is subjectively interesting if it contradicts the expectation of a user
- A pattern is subjectively interesting if it is actionable


## Computing Interestingness Measure

- Given a rule $\mathrm{X} \rightarrow \mathrm{Y}$, information needed to compute rule interestingness can be obtained from a contingency table

Contingency table for $\mathrm{X} \rightarrow \mathrm{Y}$

|  | $Y$ | $\bar{Y}$ |  |
| :---: | :---: | :---: | :---: |
| $X$ | $f_{11}$ | $f_{10}$ | $f_{1+}$ |
| $\bar{X}$ | $f_{01}$ | $f_{00}$ | $f_{0^{+}}$ |
|  | $f_{+1}$ | $f_{+0}$ | $\|T\|$ |

$f_{11}$ : support of $X$ and $Y$ $f_{10}$ : support of $X$ and $\bar{Y}$ $f_{01}$ : support of $\bar{X}$ and $Y$ $\mathrm{f}_{00}$ : support of $\overline{\mathrm{X}}$ and $\overline{\mathrm{Y}}$

## Used to define various measures

- support, confidence, lift, Gini, J-measure, etc.


## Drawback of Confidence

|  |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Coffee | Coffee |  |
| Tea | 15 | 5 | 20 |
| $\overline{\mathrm{Tea}}$ | 75 | 5 | 80 |
|  | 90 | 10 | 100 |

## Association Rule: Tea $\rightarrow$ Coffee

Confidence $=\mathrm{P}($ Coffee $\mid$ Tea $)=0.75$
but $\mathrm{P}($ Coffee $)=0.9$
$\Rightarrow$ Although confidence is high, rule is misleading
$\Rightarrow \mathrm{P}($ Coffee $\mid \overline{\mathrm{Tea}})=0.9375$

## Statistical Independence

- Population of 1000 students
- 600 students know how to swim (S)
- 700 students know how to bike (B)
- 420 students know how to swim and bike (S,B)
$-\mathrm{P}(\mathrm{S} \wedge \mathrm{B})=420 / 1000=0.42$
$-\mathrm{P}(\mathrm{S}) \times \mathrm{P}(\mathrm{B})=0.6 \times 0.7=0.42$
$-\mathrm{P}(\mathrm{S} \wedge \mathrm{B})=\mathrm{P}(\mathrm{S}) \times \mathrm{P}(\mathrm{B})=>$ Statistical independence
$-P(S \wedge B)>P(S) \times P(B)=>$ Positively correlated
$-\mathrm{P}(\mathrm{S} \wedge \mathrm{B})<\mathrm{P}(\mathrm{S}) \times \mathrm{P}(\mathrm{B})=>$ Negatively correlated


## Statistical-based Measures

- Measures that take into account statistical dependence
$\operatorname{Lift}(X->Y)=\frac{\operatorname{conf}(X->Y)}{P(Y)}=\frac{P(Y \mid X)}{P(Y)}$

InterestFactor $=\frac{P(X, Y)}{P(X) P(Y)} \longleftarrow$
Lift is equivalent to Interest Factor for binary variables.

Leverage $=P(X, Y)-P(X) P(Y)$
$\varphi-$ coefficient $=\frac{P(X, Y)-P(X) P(Y)}{\sqrt{P(X)[1-P(X)] P(Y)[1-P(Y)]}}$

## Interestingness Measure: Lift

- play basketball $\Rightarrow$ eat cereal $[40 \%, 66.7 \%]$ is misleading
- The overall $\%$ of students eating cereal is $75 \%>66.7 \%$.
- play basketball $\Rightarrow$ not eat cereal $[20 \%, 33.3 \%]$ is more accurate, although with lower support and confidence
- Measure of dependent/correlated events: lift (= Interest Factor)

$$
\text { lift }=\frac{P(A \cup B)}{P(A) P(B)}
$$

|  | Basketball | Not basketball | Sum (row) |
| :--- | :--- | :--- | :--- |
| Cereal | 2000 | 1750 | 3750 |
| Not cereal | 1000 | 250 | 1250 |
| Sum(col.) | 3000 | 2000 | 5000 |

$$
\operatorname{lift}(B, C)=\frac{2000 / 5000}{3000 / 5000 * 3750 / 5000}=0.89 \quad \operatorname{lift}(B, \neg C)=\frac{1000 / 5000}{3000 / 5000 * 1250 / 5000}=1.33
$$

## Example: Lift/Interest Factor

|  |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Coffee | Coffee |  |
| Tea | 15 | 5 | 20 |
| $\overline{\text { Tea }}$ | 75 | 5 | 80 |
|  | 90 | 10 | 100 |

## Association Rule: Tea $\rightarrow$ Coffee

Confidence $=\mathrm{P}($ Coffee $\mid$ Tea $)=0.75$
but $\mathrm{P}($ Coffee $)=0.9$
$\Rightarrow$ Lift $=0.75 / 0.9=0.8333(<1$, therefore is negatively associated $)$

## Drawback of Lift \& Interest Factor

|  | Y | $\overline{\mathrm{Y}}$ |  |
| :---: | :---: | :---: | :---: |
| X | 10 | 0 | 10 |
| $\overline{\mathrm{X}}$ | 0 | 90 | 90 |
|  | 10 | 90 | 100 |

Lift $=\frac{0.1}{(0.1)(0.1)}=10$

|  | Y | $\overline{\mathrm{Y}}$ |  |
| :---: | :---: | :---: | :---: |
| X | 90 | 0 | 90 |
| $\overline{\mathrm{X}}$ | 0 | 10 | 10 |
|  | 90 | 10 | 100 |

$$
\text { Lift }=\frac{0.9}{(0.9)(0.9)}=1.11
$$

Statistical independence:
If $\mathrm{P}(\mathrm{X}, \mathrm{Y})=\mathrm{P}(\mathrm{X}) \mathrm{P}(\mathrm{Y})=>\mathrm{Lift}=1$

There are lots of measures proposed in the literature

Some measures are good for certain applications, but not for others

What criteria should we use to determine whether a measure is good or bad?

What about Apriori-style support based pruning? How does it affect these measures?

| \# | Measure | Formula |
| :---: | :---: | :---: |
| 1 | 中-coefficient | $\frac{P(A, B)-P(A) P(B)}{}$ |
|  | Goodman-Kruskal's (J) |  |
| 2 | Goodman-Kruskal's ( $\lambda$ ) | $\frac{\sum_{j} \max _{k} P\left(A_{j}, B_{k}\right)+\sum_{k} \max _{j} P\left(A_{j}, B_{k}\right)-\max _{j} P\left(A_{j}\right)-\operatorname{maxk}_{k} P\left(B_{k}\right)}{3-\max _{j} P\left(A_{j}\right)-\max _{k} P\left(B_{k}\right)}$ |
| 3 | Odds ratio ( $\alpha$ ) | $\frac{P(A, B) P(\bar{A}, \bar{B})}{P(A, \bar{B}) P(\bar{A}, B)}$ |
| 4 | Yule's Q | $\frac{P(A, B) P(\overline{A B})-P(A, \bar{B}) P(\bar{A}, B)}{P(\bar{B})}=\underline{\alpha-1}$ |
| 4 | Yte's Q | $\frac{P(A, B) P(\overline{A B})+P(A, \bar{B}) P(\bar{A}, B)}{}=\frac{\alpha}{\alpha+1}$ |
| 5 | Yule's Y | $\sqrt{P(A, B) P(\overline{A B})}-\sqrt{P(A, \bar{B}) P(\bar{A}, B)}=\sqrt{\alpha}-1$ |
| 5 | Yte's $Y$ |  |
| 6 | Kappa (s) |  |
|  | Mutual Information (M) | $\begin{aligned} & 1-P(A) P(B)-P(\bar{A}) P(\bar{B})_{\left.A_{i}, B_{j}\right)} \\ & \sum_{i} \sum_{j} P\left(A_{i}, B_{j}\right) \log \frac{P\left(A_{i}\right) P\left(B_{j}\right)}{P\left(\left(B_{i}\right)\right.} \end{aligned}$ |
| 7 | Mutual Information ( $M$ ) | $\overline{\min \left(-\sum_{i} P\left(A_{i}\right) \log P\left(A_{i}\right),-\sum_{j} P\left(B_{j}\right) \log P\left(B_{j}\right)\right)}$ |
| 8 | J-Measure ( $J$ ) | $\begin{array}{r} \max \left(P(A, B) \log \left(\frac{P(B \mid A)}{P(B)}\right)+P(A \bar{B}) \log \left(\frac{P(\bar{B} \mid A)}{P(\bar{B})}\right),\right. \\ \left.P(A, B) \log \left(\frac{P(A \mid B)}{P(A)}\right)+P(\bar{A} B) \log \left(\frac{P(\bar{A} \mid B)}{P(\bar{A})}\right)\right) \end{array}$ |
| 9 | Gini index (G) | $\begin{gathered} \max \left(P(A)\left[P(B \mid A)^{\mathrm{a}}+P(\bar{B} \mid A)^{\mathrm{a}}\right]+P(\bar{A})\left[P(B \mid \bar{A})^{\mathrm{a}}+P(\bar{B} \mid \bar{A})^{\mathrm{a}}\right]\right. \\ \quad-P(B)^{\mathrm{a}}-P(\bar{B})^{\mathrm{a}} \\ P(B)\left[P(A \mid B)^{\mathrm{a}}+P(\bar{A} \mid B)^{\mathrm{a}}\right]+P(\bar{B})\left[P(A \mid \bar{B})^{\mathrm{a}}+P(\bar{A} \mid \bar{B})^{\mathrm{a}}\right] \\ \left.\quad-P(A)^{\mathrm{a}}-P(\bar{A})^{\mathrm{a}}\right) \end{gathered}$ |
| 10 | Support (s) | $P(A, B)$ |
| 11 | Confidence (c) | $\max (P(B \mid A), P(A \mid B))$ |
| 12 | Laplace (L) | $\max \left(\frac{N P(A, B)+1}{N P(A)+2}, \frac{N P(A, B)+1}{N P(B)+a}\right)$ |
| 13 | Conviction (V) | $\max \left(\frac{P(A) P(\bar{B})}{P(A \bar{B})}, \frac{P(B) P(\bar{A})}{P(B \bar{B})}\right)$ |
| 14 | Interest ( $I$ ) | $\frac{P(A, B)}{P(A) P(B)}$ |
| 15 | cosine ( $I S$ ) | $\frac{P(A, B)}{\sqrt{P(A) P(B)}}$ |
|  |  | $\sqrt{P}(A) P(B)$ $P(A, B)$ |
| 16 | Piatetsky-Shapiro's (PS) | $P(A, B)-P(A) P(B)$ |
| 17 | Certainty factor ( $F$ ) | $\max \left(\frac{P(B \mid A)-P(B)}{1-P(B)}, \frac{P(A \mid B)-P(A)}{1-P(A)}\right)$ |
| 18 | Added Value ( $A V$ ) | $\max (P(B \mid A)-P(B), P(A \mid B)-P(A))$ |
| 19 | Collective strength (S) | $\frac{P(A, B)+P(\overline{A B})}{P(A) P(B)+P(\bar{A}) P(\bar{B})} \times \frac{1-P(A) P(B)-P(\bar{A}) P(\bar{B})}{1-P(A, B)-P(\overline{A B})}$ |
| 20 | Jaccard ( $\zeta$ ) | $P(A, B)$ |
| 20 | Jaccard | $\overline{P(A)+P(B)-P(A, B)}$ |
| 21 | Klosgen (K) | $\sqrt{P(A, B)} \max (P(B \mid A)-P(B), P(A \mid B)-P(A))$ |

## Properties of Objective Measures

- Symmetric/Asymmetric
- Scaling Property
- Inversion property
- Null Addition Property


## Property under Variable Permutation



|  | $\mathbf{A}$ | $\overline{\mathbf{A}}$ |
| :---: | :---: | :---: |
| $\mathbf{B}$ | p | r |
| $\overline{\mathbf{B}}$ | q | s |

$$
\text { Does } \mathrm{M}(\mathrm{~A}, \mathrm{~B})=\mathrm{M}(\mathrm{~B}, \mathrm{~A}) ?
$$

Symmetric measures:

- support, lift, collective strength, cosine, Jaccard, etc

Asymmetric measures:

- confidence, conviction, Laplace, J-measure, etc


## Property under Row/Column Scaling

Grade-Gender Example (Mosteller, 1968):

|  | Male | Female |  |
| :---: | :---: | :---: | :---: |
| High | 2 | 3 | 5 |
| Low | 1 | 4 | 5 |
|  | 3 | 7 | 10 |


|  | Male | Female |  |
| :---: | :---: | :---: | :---: |
| High | 4 | 30 | 34 |
| Low | 2 | 40 | 42 |
|  | 6 | 70 | 76 |

Mosteller:
Underlying association should be independent of the relative number of male and female students in the samples

## Property under Inversion Operation



## Example: $\phi$-Coefficient

- $\phi$-coefficient is analogous to correlation coefficient for continuous variables

|  | $Y$ | $\bar{Y}$ |  |
| :---: | :---: | :---: | :---: |
| $X$ | 60 | 10 | 70 |
| $\bar{X}$ | 10 | 20 | 30 |
|  | 70 | 30 | 100 |


|  | $Y$ | $\bar{Y}$ |  |
| :---: | :---: | :---: | :---: |
| $\mathbf{X}$ | 20 | 10 | 30 |
| $\bar{X}$ | 10 | 60 | 70 |
|  | 30 | 70 | 100 |

$$
\begin{aligned}
\phi & =\frac{0.6-0.7 \times 0.7}{\sqrt{0.7 \times 0.3 \times 0.7 \times 0.3}} & \phi & =\frac{0.2-0.3 \times 0.3}{\sqrt{0.7 \times 0.3 \times 0.7 \times 0.3}} \\
& =0.5238 & & =0.5238
\end{aligned}
$$

$\phi$ Coefficient is the same for both tables

## Property under Null Addition



Invariant measures:

- support, cosine, Jaccard, etc

Non-invariant measures:

- correlation, Gini, mutual information, odds ratio, etc


## Resources

- Good summary of interestingness measures:
http://michael.hahsler.net/research/ association rules/measures.html

