

“Global” Analyses

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Before we start: A Word on “Global”

Global can have many different meanings.

We use it in the sense of global in time.

Why?

Because it is shorter than

concerned with a substantial part of a run and not only with a very limited number of steps.

Nothing else is intended.

Overview

- Convergence
- Expected Optimization Time
- Local vs. Global Analysis
- Conclusions

Overview

● Convergence

- What is Convergence?
 - What is Convergence to a Function Value?
 - What is Gene Convergence?
 - What is Premature Convergence?
 - Is a GA a Function Optimizer?
- ## ● Expected Optimization Time
- ## ● Local vs. Global Analysis
- ## ● Conclusions

Overview

- Convergence
- Expected Optimization Time
 - What is Expected Optimization Time?
 - Why should we care?
 - Proof Methods
- Local vs. Global Analysis
- Conclusions

Overview

- Convergence
- Expected Optimization Time
- Local vs. Global Analysis
 - Local Performance Measures
 - Example: Local Measures Can Be Misleading
- Conclusions

Overview

- Convergence
- Expected Optimization Time
- Local vs. Global Analysis
- **Conclusions**
 - Summary
 - “Take Home Message”

Convergence — What is Convergence?

“Convergence” as known from analysis not sufficient.

(X_n) sequence of random variables
 L random variable

When do we say that (X_n) converges to L ?

Convergence

— What is Convergence?

“Convergence” as known from analysis not sufficient.

(X_n) sequence of random variables
 L random variable

When do we say that (X_n) converges to L ?

(X_n) converges almost surely to L

$$:\Leftrightarrow \text{Prob} \left(\lim_{n \rightarrow \infty} |X_n - L| = 0 \right) = 1$$

Other definitions of convergence known.

Convergence

— What is Convergence to an f -Value?

Consider any evolutionary algorithm.

F_t : best function value in the t -th generation

(F_t) is sequence of random variables

constant c is (degenerated) random variable

Thus: We can ask whether (F_t) converges to c .

Convergence

— What is Convergence to an f -Value?

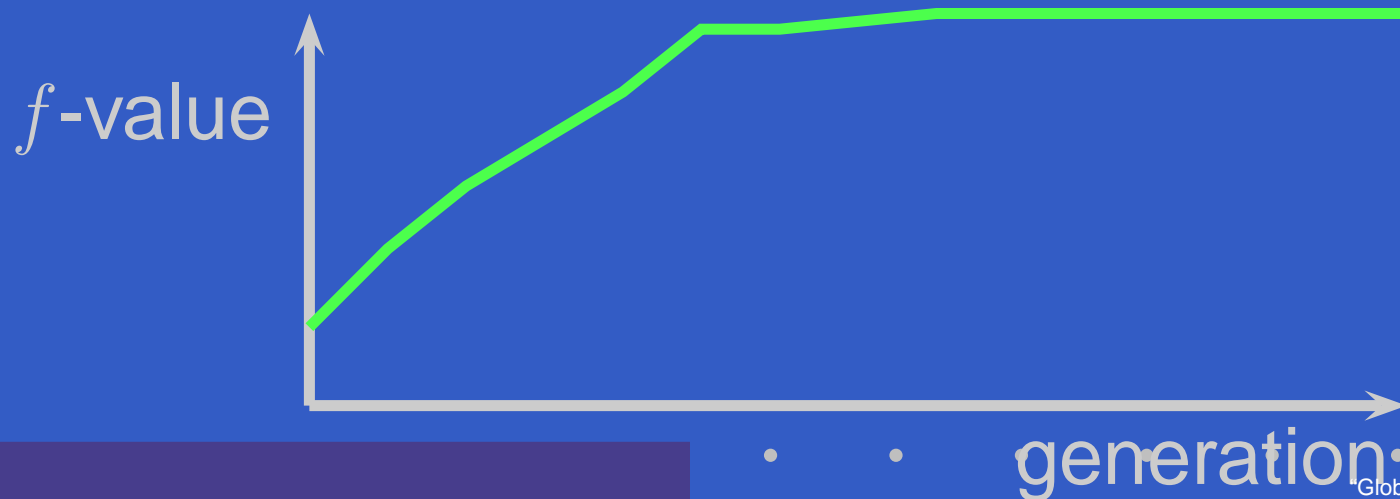
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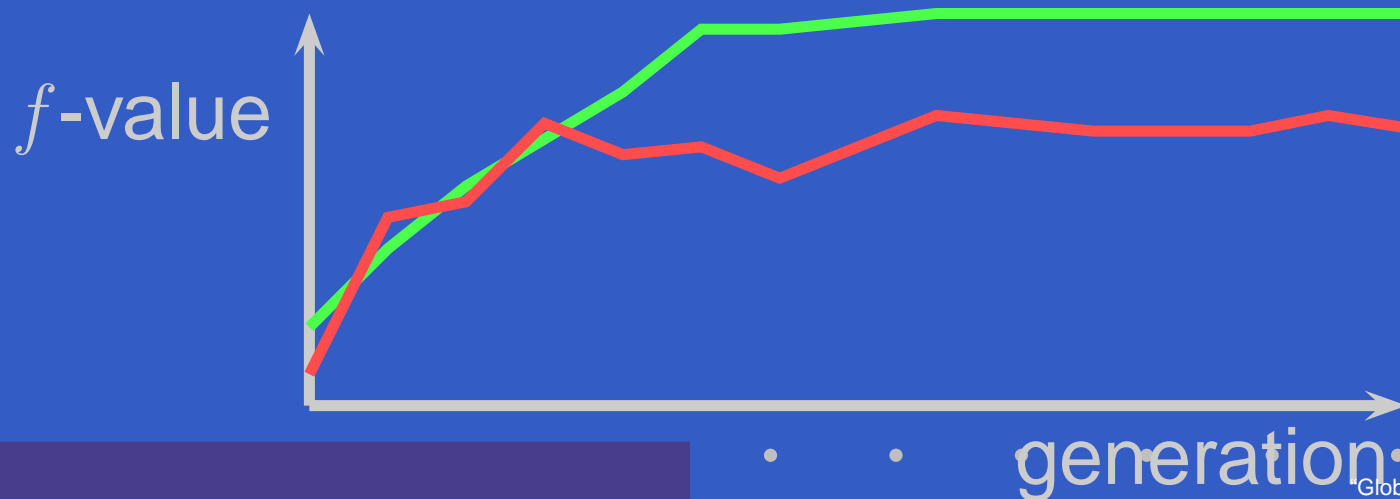
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Convergence

— What is Gene Convergence?

Consider EA with population size $\mu > 1$ and binary representation with length n .

$$\forall i \in \{1, \dots, n\}: B_t^{(i)} := \left(\sum_{j=1}^{\mu} x_t^{(i)}[j] \right) / \mu$$

average bit value at position i in generation t

$(B_t^{(i)})$ is random variable.

Convergence

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$$\forall i \in \{1, \dots, n\}: B_t^{(i)} := \left(\sum_{j=1}^{\mu} x_t^{(i)}[j] \right) / \mu$$

average bit value at position i in generation t

$(B_t^{(i)})$ is random variable.

We say the i -th bit converges if $(B_t^{(i)})$ converges almost surely to 0 or 1.

Convergence

— What is Gene Convergence?

We say the population converges if all bits converge.

Convergence

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We say the population converges if all bits converge.

Caution: Often:

“ i -th bit is converged” if $B_t^{(i)} \in \{0, 1\}$ for some t .

“population is converged” if this holds for all $B_t^{(i)}$.

Convergence

— What is Gene Convergence?

We say the population converges if all bits converge.

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“ i -th bit is converged” if $B_t^{(i)} \in \{0, 1\}$ for some t .

“population is converged” if this holds for all $B_t^{(i)}$.

In GAs mutation sometimes considered not important.

Crossover cannot change anything on converged bits.

Convergence

— What is Premature Convergence?

Gene Convergence

Without

Convergence to an Optimal Function Value

is called

Premature Convergence.

Convergence

— Is a GA a Function Optimizer?

An algorithm is called a function optimizer if it optimizes any function with probability 1.

Is a GA a function optimizer?

Convergence

— Is a GA a Function Optimizer?

An algorithm is called a function optimizer if it optimizes any function with probability 1.

Is a GA a function optimizer?

That depends on the GA.

The “canonical GA” is not a function optimizer.

The “canonical GA” maintaining the best solution found is a function optimizer.

Conditions for Convergence

(I)

Consider generational GA with population size μ , binary representation, string length n , crossover, mutation, and selection.

Model as Markov chain:

- population plus “best-so-far” is state
- size of state space: $2^{(\mu+1) \cdot n}$
- model crossover, mutation, selection as matrices C , M , S
- get transition matrix as $C \cdot M \cdot S$

Conditions for Convergence

(II)

Some definitions: Markov chain with transition matrix P

- For states i, j we say $i \rightarrow j$ if there exists $m \in \mathbb{N}$ such that $P^m[i, j] > 0$.
- A state i is **essential**, if for all states j we have $(i \rightarrow j) \Rightarrow (j \rightarrow i)$.
- P is **irreducible** if \forall states i, j we have $i \rightarrow j$.
- P is diagonal-positive if all diagonal elements are positive.

Conditions for Convergence

(III)

Results:

- $P = CMS$ irreducible and diag.-positive \Rightarrow state i sub-optimal $\Leftrightarrow i$ not essential
- $P = CMS$ with C, M, S diag.-positive and M irreducible \Rightarrow Markov chain converges to global optimum

In simple words:

If a GA keeps track of “best-so-far” and each state is reachable via a sequence of generations, then the GA is a function optimizer.

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What is Expected Optimization Time?

Consider EA maximizing some function f .

Let T denote the number of steps (function evaluations) before some x with $f(x) = \max\{f(y)\}$ belongs to the current population for the first time.

$E(T)$ is called the **expected optimization time**.

Why should we care?

Suppose you want to do optimization.

Is Convergence to an Optimal f -Value an Issue?

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Is Convergence to an Optimal f -Value an Issue?

Perhaps in theory, but **not in practice**.

Why should we care?

Suppose you want to do optimization.

Is Convergence to an Optimal f -Value an Issue?

Perhaps in theory, but **not in practice**.

Crucial: When is optimization **efficient**?

Thus, expected optimization time is most important measure.

Methodology

- Consider simplified algorithms.
- Consider simplified example problems.
- Give bounds for expected optimization time or similar measures.
- Analyze these bounds for growing dimension of the search space.
- Do not use unproven assumptions or further simplifications.

The (1+1) EA

Maximize $f: \{0, 1\}^n \rightarrow \mathbb{R}$.

1. Initialization

Choose $x \in \{0, 1\}^n$ uniformly at random.

2. Mutation

Create $y \in \{0, 1\}^n$ by bit-wise mutation of x with mutation probability $1/n$.

3. Selection

If $f(y) \geq f(x)$, replace x by y .

4. Continue at 2.

Proof Methods

- **f -based partitions:** simple, intuitive, sometimes surprisingly powerful
- **typical run:** generalization of f -based partitions
- **expected advance:** powerful method for lower bounds
- **potential method:** powerful, not very intuitive, difficult to use

Method: f -based Partitions

(I)

P_1, P_2, \dots, P_l partition of search space $\{0, 1\}^n$
with

- $\forall i \in \{1, \dots, l\}: P_i \neq \emptyset$
- $P_l = \{x \in \{0, 1\}^n \mid f(x) = \max \{f(y) \mid y \in \{0, 1\}^n\}\}$
- $\forall i \in \{1, \dots, l-1\}, x \in P_i, y \in P_{i+1}: f(x) < f(y)$

Method: f -based Partitions

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- $\forall i \in \{1, \dots, l-1\}, x \in P_i, y \in P_{i+1}: f(x) < f(y)$

$$s_{x,y} := \left(\frac{1}{n}\right)^{H(x,y)} \cdot \left(1 - \frac{1}{n}\right)^{n-H(x,y)}$$

Method: f -based Partitions

(II)

Upper bound: $s_i := \min \left\{ \sum_{y \in P_j, j > i} s_{x,y} \mid x \in P_i \right\}$

$$\mathbf{E}(T) \leq \sum_{i=1}^{l-1} \frac{1}{s_i}$$

Method: f -based Partitions

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$$\mathbf{E}(T) \leq \sum_{i=1}^{l-1} \frac{1}{s_i}$$

Lower bound: $S_i := \max \left\{ \sum_{y \in P_j, j > i} s_{x,y} \mid x \in P_i \right\}$

$$\mathbf{E}(T) \geq \max \left\{ \frac{|P_i|}{2^n} \cdot \frac{1}{S_i} \mid 1 \leq i < l \right\}$$

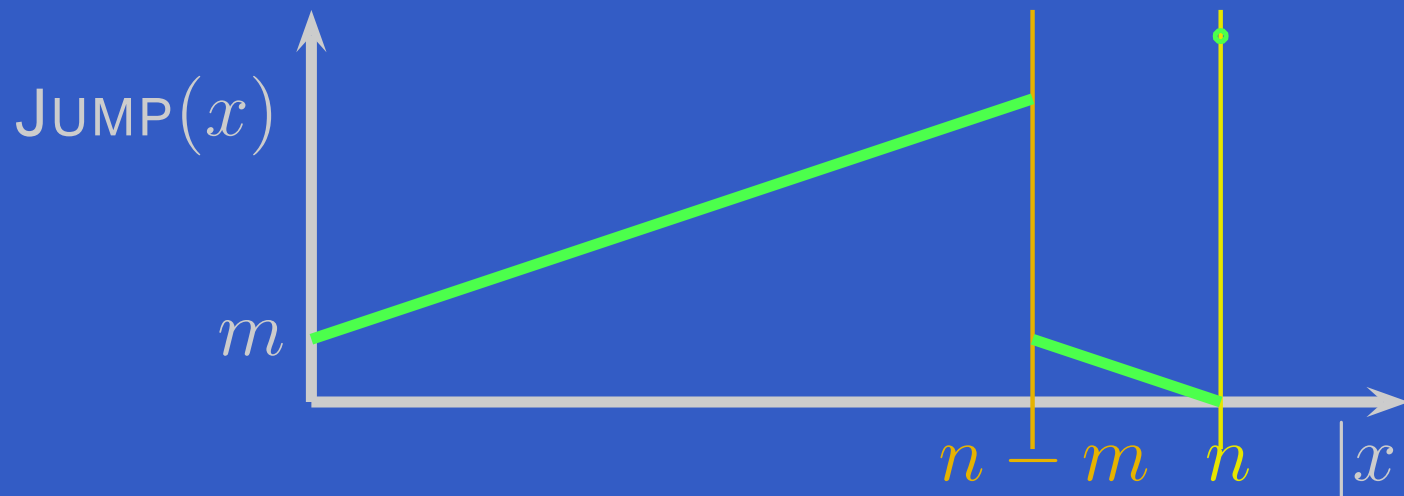
Method: f -based Partitions (III)

(III)

Example: Upper bound for JUMP_m , $m \in \{1, \dots, n\}$

$$\text{JUMP}_m(x) := \begin{cases} m + |x| & \text{if } (|x| \leq n - m) \vee (|x| = n) \\ n - |x| & \text{otherwise} \end{cases}$$

with $|x| = \text{ONEMAX}(x)$



Method: f -based Partitions

(IV)

$$i \in \{1, \dots, n\}: P_i := \{x \in \{0, 1\}^n \mid \text{JUMP}_m(x) = i\}$$

$$P_{n+1} := \{1^n\}$$

Method: f -based Partitions

(IV)

$$i \in \{1, \dots, n\}: P_i := \{x \in \{0, 1\}^n \mid \text{JUMP}_m(x) = i\}$$

$$P_{n+1} := \{1^n\}$$

$$i \notin \{n - m, n\}: s_i \geq \binom{n-i}{1} \frac{1}{n} \left(1 - \frac{1}{n}\right)^{n-1} \geq \frac{n-i}{en}$$

$$s_{n-m} \geq \left(\frac{1}{n}\right)^m \left(1 - \frac{1}{n}\right)^{n-m} \geq \frac{1}{en^m}$$

Method: f -based Partitions

(IV)

$$i \in \{1, \dots, n\}: P_i := \{x \in \{0, 1\}^n \mid \text{JUMP}_m(x) = i\}$$
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$$s_{n-m} \geq \left(\frac{1}{n}\right)^m \left(1 - \frac{1}{n}\right)^{n-m} \geq \frac{1}{en^m}$$

$$\mathbf{E}(T) \leq en^m + \sum_{i=1}^n \frac{en}{n-i} = O(n^m + n \log n)$$

Method: Typical Run

(I)

Describe a “typical run” in phases by

- partition P_1, \dots, P_l
- upper and lower bounds $t_1, \dots, t_l, T_1, \dots, T_l$

Find upper bounds on failure probabilities p_1, \dots, p_l .

Method: Typical Run

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$$\text{Prob} \left(T \leq \sum_{i=1}^l t_i \right) \leq \sum_{i=1}^l p_i \quad \text{Prob} \left(T \geq \sum_{i=1}^l T_i \right) \leq \sum_{i=1}^l p_i$$

Method: Typical Run

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$$\mathbf{E}(T) \geq \left(1 - \sum_{i=1}^l p_i \right) \cdot \sum_{i=1}^l t_i$$

Method: Typical Run

(II)

Example: Upper bound for Real Royal Road Function R for one-point crossover

$$R_m(x) := \begin{cases} 2n^2 & \text{if } x = 1^n \\ n|x| + b(x) & \text{if } |x| \leq n - m \\ 0 & \text{otherwise} \end{cases}$$

where $|x| = \text{ONEMAX}(x)$ and

$b(x) =$ length of longest block of 1-bits in x

Method: Typical Run

(III)

1. Initialization

Choose pop. of size μ uniformly at random.

2. Crossover

With prob. p_c create z by one-point crossover, otherwise choose z from population.

3. Mutation

Create z' by bit-wise mutation of z .

4. Selection

Add z' to the population. Remove one member with minimal f -value and maximal number of copies.

5. Continue at 2.

Method: Typical Run

(IV)

Theorem: For $p_c \leq 1 - \varepsilon$ ($\varepsilon > 0$ constant),

$m \leq \lceil n/3 \rceil$, $\mu \geq m + 1$:

$$\mathbf{E}(T) = O(n^2 \mu m + n^2 \log n + n \mu \log \mu + \mu^2 / p_c)$$

For p_c constant, $\mu = O(n)$: $\mathbf{E}(T) = O(n^3 \cdot \mu)$

Proof Method: Variant of “Typical Run”

Describe typical run with 5 phases.

Find upper bound on expected length for each phase.

Get result by addition.

Method: Typical Run

(V)

Phase 1

Assumption: after random initialization

Goal: There is a member of the population with at most $n - m$ ones or exactly n ones.

Expected Length $s(n) + o(1)$

Method: Typical Run

(VI)

Phase 2

Assumption: Phase 1 finished

Goal: All members of the population have exactly $n - m$ ones or optimum found.

Expected Length $O(n^2 \cdot \mu/m)$

Proof: Prob (increase number of 1-bits) = $\Omega\left(\frac{m}{en}\right)$

Method: Typical Run

(VII)

Phase 3

Assumption: Phase 2 finished

Goal: All members of the population have exactly $n - m$ ones and these ones in one block, or optimum found.

Expected Length: $O(n^2 \log n + n\mu \log \mu)$

Proof: Case 1: All members have $b(x) = i$. Then 2-bit mutation needed. Prob. for such mutation $\geq (n - m - i)/(en^2)$; sum $O(n^2 \log n)$

Case 2: $\exists x$ with $b(x) = i$ and $j > 0$ have larger b -value
Sufficient: Choose one of the j and don't change it.
Prob. for this event $\Omega(\mu/j)$; sum $O(n\mu \log \mu)$.

Method: Typical Run

(VIII)

Phase 4

Assumption: Phase 3 finished

Goal: all possible x with $|x| = n - m$ and $b(x) = n - m$ in population, or optimum found

Expected Length: $O(n^2 \mu m)$

Proof: essential: $\mu \geq m + 1 = \#$ different such strings

2-bit-mutation sufficient, Prob. = $\Omega(1/n^2)$

Prob. choose appropriate parent $\geq 1/\mu$

m such events sufficient

Method: Typical Run

(IX)

Phase 5

Assumption: Phase 4 finished

Goal: find optimum

Expected Length: $O(\mu^2/p_c)$

Proof:

Prob (choose $1^{n-m}0^m$ and 0^m1^{n-m} for crossover) $\geq p_c/\mu^2$

Prob (choose crossover position “in the middle”) $\geq 1/3$



Method: Expected Advance

(I)

Define **measure of advance** F (f -value, Hamming distance, ...)

F_t : advance after t steps

$$\begin{aligned} E(T) &\geq t \cdot \text{Prob}(T \geq t) \\ &= t \cdot \text{Prob}(F_t \leq \Delta) \\ &= t \cdot (1 - \text{Prob}(F_t > \Delta)) \end{aligned}$$

Method: Expected Advance

(I)

Define **measure of advance** F (f -value, Hamming distance, ...)

F_t : advance after t steps

$$\begin{aligned} \mathbf{E}(T) &\geq t \cdot \mathbf{Prob}(T \geq t) \\ &= t \cdot \mathbf{Prob}(F_t \leq \Delta) \\ &= t \cdot (1 - \mathbf{Prob}(F_t > \Delta)) \end{aligned}$$

Markov: $\mathbf{Prob}(F_t > \Delta) \leq \mathbf{E}(F_t) / \Delta$

$$\mathbf{E}(T) \geq t \cdot \left(1 - \frac{\mathbf{E}(F_t)}{\Delta}\right)$$

Method: Expected Advance

(II)

Example: Lower bound for long-path function

Definition: $n \geq 1, k > 1, (n - 1)/k \in \mathbb{N}$

long k -path of dimension 1: $P_1^k := (0, 1)$

long k -path of dimension $n - k$:

$$P_{n-k}^k = (v_1, \dots, v_l)$$

long k -path of dimension n :

$$P_n^k := (0^k v_1, 0^k v_2, \dots, 0^k v_l, \\ 0^{k-1} 1 v_l, 0^{k-2} 1^2 v_l, \dots, 0 1^{k-1} v_l, 1^k v_l, \\ 1^k v_{l-1}, 1^k v_1)$$

Method: Expected Advance

(III)

Path Properties:

P_n^k contains $(k + 1)2^{(n-1)/k} - k + 1$ different points.

$\forall i \in \{1, \dots, k - 1\}$:

x with at least i successors on path:

i -th successor has Hamming distance i and all other points have different Hamming distances

Definition: $\text{PATH}_k(x) :=$

$$\begin{cases} n^2 + l & \text{if } x \text{ is } l\text{-th point of } P_n^k \\ n^2 - n \sum_{i=1}^k x_i - \sum_{i=k+1}^n x_i & \text{if } x \notin P_n^k \end{cases}$$

Method: Expected Advance

(IV)

Theorem: $(1 + 1)$ EA on $\text{PATH}_{\sqrt{n-1}}$

$$E(T) = \Omega\left(n^{3/2} \cdot 2^{\sqrt{n}}\right)$$

Proof Method:

Prob (first path point not after “bridge”) $\geq \frac{1}{2}$

Give lower bound on expected optimization time when first point is not after the “bridge” with method of expected advance.

Method: Expected Advance

(V)

T_i : optimization time when started in i -th path point

E_t : “in t steps no mutation of $\geq \sqrt{n-1}$ bits”

Method: Expected Advance

(V)

T_i : optimization time when started in i -th path point

E_t : “in t steps no mutation of $\geq \sqrt{n-1}$ bits”

$$\text{Prob}(E_t) \geq 1 - t \cdot n^{-\sqrt{n-1}}$$

Method: Expected Advance

(VI)

d : distance between starting point and optimum
 a_j : distance between current point and starting point after j generations

Method: Expected Advance

(VI)

d : distance between starting point and optimum
 a_j : distance between current point and starting point after j generations

$$\begin{aligned} \mathbf{E}(T_i) &\geq \text{Prob}(E_t) \cdot \mathbf{E}(T_i | E_t) \\ &\geq \text{Prob}(E_t) \cdot t \cdot \text{Prob}(a_t < d | E_t) \\ &= \text{Prob}(E_t) \cdot t \cdot (1 - \text{Prob}(a_t \geq d | E_t)) \end{aligned}$$

Markov:

$$\mathbf{E}(T_i) \geq \text{Prob}(E_t) \cdot t \cdot \left(1 - \frac{\mathbf{E}(a_t | E_t)}{d}\right)$$

Method: Expected Advance

(VII)

Due to Path Property:

$$\mathbf{E}(a_t \mid E_t) \leq t \cdot \mathbf{E}(a_1 \mid E_t)$$

$$\mathbf{E}(T_i) \geq t \cdot \text{Prob}(E_t) \cdot \left(1 - \frac{t \cdot \mathbf{E}(a_1 \mid E_t)}{d}\right)$$

Method: Expected Advance

(VIII)

$$\begin{aligned} \mathbf{E}(a_1 \mid E_t) &= \sum_{i=1}^{\sqrt{n-1}-1} i \cdot \text{Prob}(a_1 = i) \\ &\leq \sum_{i=1}^{\sqrt{n-1}-1} \frac{i}{n^i} < \sum_{i=1}^{\infty} \frac{i}{n^i} \\ &= \sum_{i=1}^{\infty} \sum_{j=i}^{\infty} \frac{1}{n^j} = \frac{n}{(n-1)^2} \leq \frac{2}{n} \end{aligned}$$

Method: Expected Advance

(VIII)

$$\begin{aligned} \mathbf{E}(a_1 \mid E_t) &= \sum_{i=1}^{\sqrt{n-1}-1} i \cdot \text{Prob}(a_1 = i) \\ &\leq \sum_{i=1}^{\sqrt{n-1}-1} \frac{i}{n^i} < \sum_{i=1}^{\infty} \frac{i}{n^i} \\ &= \sum_{i=1}^{\infty} \sum_{j=i}^{\infty} \frac{1}{n^j} = \frac{n}{(n-1)^2} \leq \frac{2}{n} \end{aligned}$$

Plugging in with $t = n^{3/2} \cdot 2^{\sqrt{n}-5}$ yields result.



Method: Potential Method

(I)

Define **potential function** $\Phi: \{0, 1\}^n \rightarrow \mathbb{R}$ with

$$\begin{aligned} & \{x \in \{0, 1\}^n \mid \Phi(x) = \max \{\Phi(y) \mid y \in \{0, 1\}^n\}\} \\ \subseteq & \{x' \in \{0, 1\}^n \mid f(x') = \max \{f(y') \mid y' \in \{0, 1\}^n\}\} \end{aligned}$$

Analyze EA on Φ but with acceptance given by f .

Method: Potential Method

(II)

Example: linear functions

Obvious: Suffices to analyze linear functions with positive weights.

$$\Phi(x) := \sum_{i=1}^{n/2} x_i + \sum_{i=(n/2)+1}^n x_i$$

generation “successful” \Leftrightarrow child accepted and different from parent

Find upper bound for number of successful generations until $\Phi(x)$ grows.

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Local Performance Measures

- Local performance measures are often easier to estimate.
- Often they come with the promise of “global” predictions via repetition.
- They seem to allow easy comparisons in special cases.

Local Performance Measures

Quality Gain:

$$Q_f^{(1+1)EA}(x) = \mathbf{E} (f(x') - f(x))$$

x current string, x' next current string

Progress Rate:

$$r_f^{(1+1)EA}(x) = \mathbf{E} (H(x, x_{\text{opt}}) - H(x', x_{\text{opt}}))$$

x current string, x' next current string

Local Performance Measures

Quality Gain:

$$Q_f^{(1+1) \text{ EA}}(x) = \mathbf{E} (f(x') - f(x))$$

x current string, x' next current string

Progress Rate:

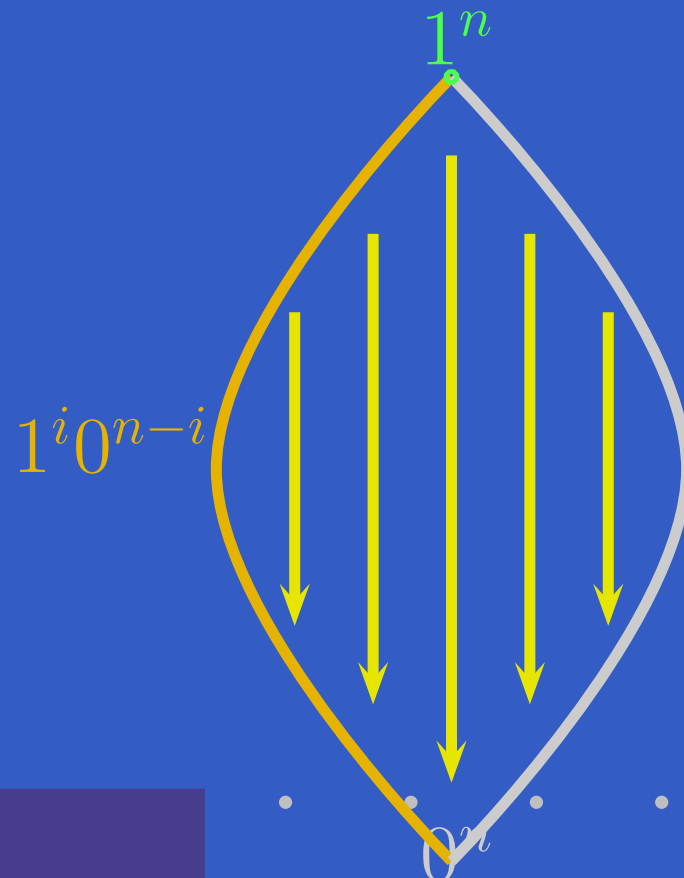
$$r_f^{(1+1) \text{ EA}}(x) = \mathbf{E} (\mathbf{H}(x, x_{\text{opt}}) - \mathbf{H}(x', x_{\text{opt}}))$$

x current string, x' next current string

Obvious: “bigger is better”

(Counter-)Example Function

$$\text{SPC}(x) := \begin{cases} 2n & \text{if } x = 1^n \\ n & \text{if } x = 1^i 0^{n-i}, 0 \leq i < n \\ n - \text{ONEMAX}(x) & \text{otherwise} \end{cases}$$



The $(1+1)^*$ EA

Maximize $f: \{0, 1\}^n \rightarrow \mathbb{R}$.

1. Initialization

Choose $x \in \{0, 1\}^n$ uniformly at random.

2. Mutation

Create $y \in \{0, 1\}^n$ by bit-wise mutation of x with mutation probability $1/n$.

3. Selection

If $f(y) > f(x)$, replace x by y .

4. Continue at 2.

Optimization of SPC

(1+1) EA:

$$E(T) = O(n^3)$$

success probability in n^4 generations $\geq 1 - e^{-\Omega(n)}$

(1+1)*EA:

$$E(T) = n^{\Omega(n)}$$

success probability in $n^{n/2}$ generations $\leq e^{-\Omega(n)}$

Quality Gain on SPC

$$Q_{\text{SPC}}^{(1+1)^* \text{EA}}(x) = \sum_{\substack{x' \in \{0,1\}^n \\ \text{SPC}(x') > \text{SPC}(x)}} s_{x,x'} \cdot (\text{SPC}(x') - \text{SPC}(x))$$

Quality Gain on SPC

$$Q_{\text{SPC}}^{(1+1)^* \text{EA}}(x) = \sum_{\substack{x' \in \{0,1\}^n \\ \text{SPC}(x') > \text{SPC}(x)}} s_{x,x'} \cdot (\text{SPC}(x') - \text{SPC}(x))$$

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$$\Rightarrow \forall x \in \{0,1\}^n : Q_{\text{SPC}}^{(1+1)^* \text{EA}}(x) = Q_{\text{SPC}}^{(1+1) \text{EA}}(x)$$

Progress Rate on SPC

(I)

For all points not on the plateau:

$(1+1)$ EA and $(1+1)^*$ EA accept the same strings.

\Rightarrow progress rates equal

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On the plateau:

$(1+1)^*$ EA only accepts direct jump to 1^n .

$(1+1)$ EA accepts any step on the plateau.

Progress Rate on SPC

(II)

On the plateau:

$$\begin{aligned} r_{\text{SPC}}^{(1+1)^* \text{EA}}(1^i 0^{n-i}) &= s_{1^i 0^{n-i}, 1^n} \cdot H(1^i 0^{n-i}, 1^n) \\ &= \left(\frac{1}{n}\right)^{n-i} \cdot \left(1 - \frac{1}{n}\right)^i \cdot (n-i) \\ &\leq \frac{n-i}{n^{n-i}} \in \left\{ \frac{1}{n}, \frac{2}{n^2}, \dots, \frac{n}{n^n} \right\} \end{aligned}$$

Progress Rate on SPC

(III)

On the plateau:

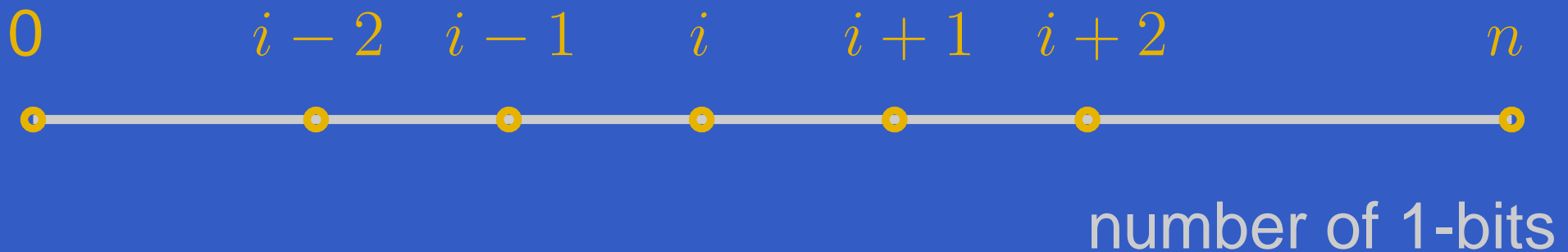
$$r_{\text{SPC}}^{(1+1) \text{ EA}} (1^i 0^{n-i}) = \sum_{j=0}^n s_{1^i 0^{n-i}, 1^j 0^{n-j}} \cdot (j - i)$$

Progress Rate on SPC

(III)

On the plateau:

$$r_{\text{SPC}}^{(1+1)\text{EA}}(1^i 0^{n-i}) = \sum_{j=0}^n s_{1^i 0^{n-i}, 1^j 0^{n-j}} \cdot (j - i)$$

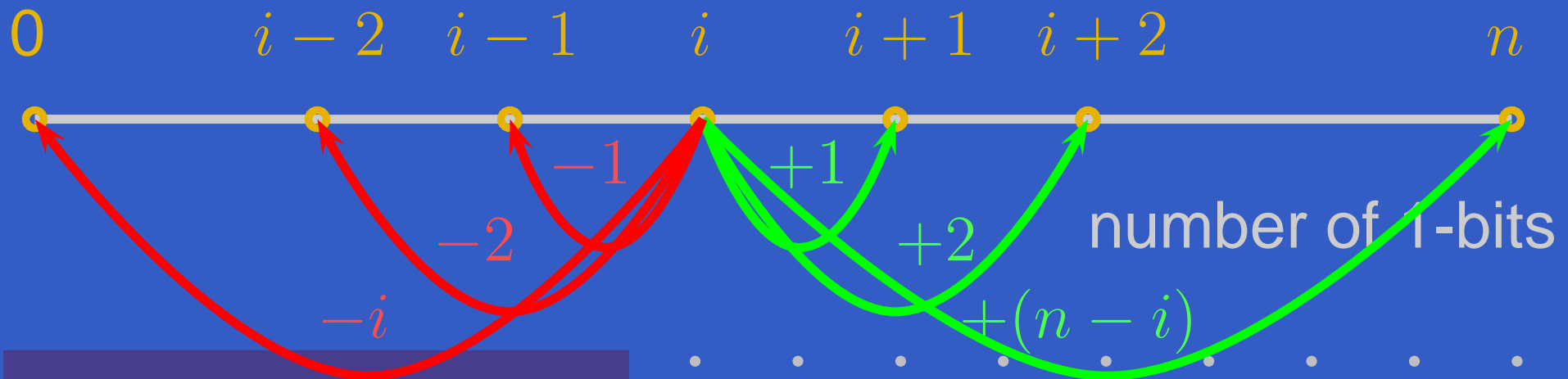


Progress Rate on SPC (III)

(III)

On the plateau:

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Progress Rate on SPC

(IV)

On the plateau:

In the half far from 1^n ($i < n/2$):

$$r_{\text{SPC}}^{(1+1)\text{EA}}(1^i 0^{n-i}) > 0$$

only slightly larger than for the $(1+1)^*\text{EA}$

In the half near to 1^n ($i > n/2$):

$$r_{\text{SPC}}^{(1+1)\text{EA}}(1^i 0^{n-i}) < 0$$

clearly smaller than for the $(1+1)^*\text{EA}$

Progress Rate on SPC

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On the plateau:

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In the half near to 1^n ($i > n/2$):

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clearly smaller than for the $(1+1)^* \text{EA}$

Even more misleading than quality gain.

Overview

- Convergence ✓
- Expected Optimization Time ✓
- Local vs. Global Analysis ✓
- Conclusions

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 - Summary
 - “Take Home Message”

Conclusions — Summary

- most EAs converge to global optimum
- expected optimization time is important measure
- different proof methods and analytical tools available
- stronger methods for populations and crossover needed
- local measures can be very misleading

Conclusions — Take Home Message

- Ask yourself what you are really interested in.

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Conclusions — Take Home Message

- Ask yourself what you are really interested in.
- EAs can be analyzed like randomized algorithms.
- Keep your algorithm and your problem as simple as possible.
- Try to solve challenging problems.
- Be realistic about what you can do.
- **Remember:** Proofs are nice, even in application oriented work.

Overview

- Convergence ✓
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