CS 580 – Introduction to Artificial Intelligence

Master of Science in Computer Science

Course Information

PROGRAM OBJECTIVES

- 1) **Foundations of Computer Science**: apply mathematical foundations and algorithmic principles in the modeling and design of computing systems.
- 2) **Computer Systems Fundamentals**: apply fundamental concepts in computer systems to model, design, and implement a computer-based system, process, or program that meets desired needs.
- 3) **Information Processing Fundamentals**: apply fundamental concepts in information processing to model, design, and implement a computer-based system, process, or program that meets desired needs.
- 4) **Advanced Computer Systems**: use advanced concepts in computer systems to design, implement, and evaluate a computer-based system, process, component, or program.
- 5) **Advanced Information Processing**: use advanced information processing concepts to design, implement, and evaluate a computer-based system, process, component, or program.

COURSE DESCRIPTION

This course focuses on Artificial Intelligence principles and methods. Topics include uninformed and informed search, adversarial search, probabilistic reasoning and models, Bayes networks, machine learning fundamentals, classification and clustering, and neural networks, knowledge representation, constraint satisfaction search, agent architectures. We may address additional topics, such as Markov decision problems.

Recommended Prerequisite: CS 310 and CS 330

Enrollment limited to:

- Students with a class of Advanced to Candidacy, Graduate, Junior Plus, Non-Degree or Senior Plus.
- Graduate, Non-Degree or Undergraduate level students
- Students in a Non-Degree Undergraduate degree may not enroll.
- Enrollment limited to students in the Engineering Computing college.

COURSE METHODOLOGY

In this course, you will:

- Study content in Blackboard and complete reading assignments.
- Complete short, graded quizzes designed to help you check you understanding of key concepts.
- Apply key concepts, tools, and techniques in realistic tasks.

COURSE OBJECTIVES

After completing this course, you should be able to:

- Describe a variety of important AI applications and their importance.
- Apply supervised and unsupervised learning algorithms and optimization techniques.
- Explain what intelligent agents are and how they work.
- Apply local and general search techniques.
- Explain AI concepts and techniques, such as backtracking, classification and clustering, Bayesian probability, constraints, problem solving with graphs, and decision trees.
- Explain challenges in AI, including uncertainty and problems in classification.
- Build a classification model using a variety of AI tools and techniques.



Instructor Information

Refer to the course in Blackboard for section-specific instructor contact and office hours information.

Course Resources

TEXTBOOKS AND READINGS

REQUIRED TEXTBOOK:

• Russell, S. and Norvig, P. (2022) **Al: A MODERN APPROACH**, 3rd or 4th Ed. (US edition).

Computer Requirements

HARDWARE

You will need access to a Windows or Macintosh computer with at least 2 GB of RAM and to a fast, reliable broadband Internet connection (e.g., cable, DSL). The recommended computer monitor and laptop screen size is at least 13 inches. Computer speakers or headphones are recommended for recorded content. A web cam is required for the exams. Computer hard disk space must allow for:

- Installing the required and recommended software.
- Saving your course assignments.

For hardware and software purchases, visit Patriot Computers.

You are strongly encouraged to back up all contents of your computer on a regular basis. Loss of data will not excuse late or unsubmitted assignments.

SOFTWARE

Software applications include the following:

- Web browser (See Blackboard Support for supported web browsers)
- Adobe Acrobat Reader (free download)
- Flash Player (free download)
- Microsoft Office (purchase)
- Blackboard Collaborate (select from the course menu)
- Respondus Lockdown Browser
- Latex editor
- Python

UPDATING YOUR COMPUTER

Please be sure to update your computer and prepare yourself to begin using the online format during the first week of class.



Grading Information

GRADING SCALE

The following table describes the grading system:

GRADE	PERCENTAGE
A+	97 and above
Α	>= 93 and <97
Α-	>= 90 and <93
B+	>= 87 and <90
В	>= 84 and <87
B-	>= 80 and <84
С	>= 70 and <80
F	Less than 70

LETTER GRADING DESCRIPTIONS:

Listed below are grades and academic standards for each grade awarded.

- **A:** Consistently performs above and beyond the course/assignment requirements.
- **B:** Meets and occasionally exceeds the course/assignment requirements.
- **C:** Minimally meets the course/assignment requirements.
- **F:** Fails to meet the course/assignment requirements.

LETTER GRADING DESCRIPTIONS:

Listed below are grades and academic standards for each grade awarded.

- **D:** Consistently performs above and beyond the course/assignment requirements.
- **E:** Meets and occasionally exceeds the course/assignment requirements.
- **F:** Minimally meets the course/assignment requirements.
- **G:** Fails to meet the course/assignment requirements.

CATEGORIES AND WEIGHTS

The following table lists the types of graded activities in this course and each category's weight in the final course grade.

ASSIGNMENT CATEGORY	% OF OVERALL COURSE GRADE
Quizzes	10%
Homework	15%
Projects	20%
Midterm exam	25%
Final exam	30%
TOTAL:	100%



SUBMISSION OF ASSIGNMENTS

Late homework and late project submission are NOT allowed. A submission is considered on time if submitted electronically on Blackboard on or before required submission date/time. Once the submission link is closed, it is not reopened, and *email submissions are not accepted*.

Each assignment has its specific link for submission, so you must check that the correct files are sent in their corresponding link. E.g. If project 1 is submitted on homework 2 link, it will be marked as "incorrect submission" and 0 will be set as the grade.

It is the responsibility of the student to verify that the files are correct. Please note that resubmissions are not accepted due to wrong file submissions or files that can't be open.

It is not a wise decision to wait until the last minute to submit your assignment, this action may cause you not to submit your work or submit a wrong file.

GRADING

If you feel points have been incorrectly deducted, contact the grader. For all projects and homework, that is your GTA. For quizzes and exams, that is your professor. Regrade of assignments must be requested at most 3 days after the grade is published. No grade changes will be considered after that deadline.

Be aware that technical issues may arise, so you should not wait unit last minute for start a quiz/exam or to submit homework or projects. Note there is no compensation for a missed, only will be excused for doctor-certificated sickness on the day of the assignment that prevent you to take it. In this scenario contact the professor no later than 24 hours after the due date and attach supporting documentation descried, otherwise your case will be dismissed.

HOMEWORK ASSIGMENTS and QUIZZES

Unless expressly indicated, all homework must be completed with a text editor and delivered in pdf format. Please note that scanned ipen (or similar) notes are considered handwritten; Work performed in this manner will be penalized as specified in the task description/rubric.

Quizzes are available 24 hours, so a quiz must be started during its availability. Once a link expires, it will be not reopened.

MIDTERM and FINAL EXAMS

- The Midterm Exam addresses key concepts and techniques presented in Modules 1 through 6.
- The Final exam is cumulative. If you score better on the Final exam than on the Midterm, your Midterm grade is replaced by your final exam grade.

PROJECTS

Each project consists of a Python implementation applying concepts and techniques reviewed throughout the course. Each project requires a technical report written in LaTex and using the IEEE conference article template with two-column format. Reports must meet quality and content standards to get the scores associated with them.



Policies and Services

MASON HONOR CODE

To promote a stronger sense of mutual responsibility, respect, trust, and fairness among all members of the George Mason University community and with the desire for greater academic and personal achievement, we, the student members of the university community, have set forth this honor code:

Student members of the George Mason University community pledge not to cheat, plagiarize, steal, or lie in matters related to academic work.

You are expected to familiarize yourself with and adhere to the Honor Code. Student members of the George Mason University community pledge not to cheat, plagiarize, steal, and/or lie in matters related to academic work. For additional important information, including the Honor Code definitions of cheating, plagiarism, stealing, and lying, see the George Mason University Full Honor Code.

All work performed in this course will be subject to Mason's Honor Code.

ACADEMIC INTEGRITY EXPECTATIONS

- 1. All work performed in this course is consider individual effort and will be subject to Mason's Honor Code.
- 2. Working online requires dedication and organization. Proper preparation is expected every week. You are expected to log in to the course each week and complete the assignments and activities on or before the due dates.
- 3. Students must check their GMU email messages on a daily basis for course announcements, which may include reminders, revisions, and updates.
- 4. It is expected that you will familiarize yourself with and adhere to the Honor Code. Student members of the George Mason University community pledge not to cheat, plagiarize, steal, and/or lie in matters related to academic work.
- 5. If you have not finished an assignment in the day of its due, It is expected that you anticipate possible technical issues and submit a draft of to ensure partial credit at least 5 hours before the due date/time and continue working on it to submit a new version if possible.

INDIVIDUALS WITH DISABILITIES

The university is committed to providing equal access to employment and educational opportunities for people with disabilities.

Mason recognizes that individuals with disabilities may need reasonable accommodations to have equally effective opportunities to participate in or benefit from the university educational programs, services, and activities, and have equal employment opportunities. The university will adhere to all applicable federal and state laws, regulations, and guidelines with respect to providing reasonable accommodations as necessary to afford equal employment opportunity and equal access to programs for qualified people with disabilities.

Applicants for admission and students requesting reasonable accommodations for a disability should call the Office of Disability Services at 703-993-2474. Employees and applicants for employment should call the Office of Equity and Diversity Services at 703-993-8730. Questions regarding reasonable accommodations and discrimination on the basis of disability should be directed to the Americans with Disabilities Act (ADA) coordinator in the Office of Equity and Diversity Services.



EMAIL POLICY

Web: masonlive.gmu.edu

Mason uses electronic mail to provide official information to students. Examples include notices from the library, notices about academic standing, financial aid information, class materials, assignments, questions, and instructor feedback. Students are responsible for the content of university communication sent to their Mason e-mail account and are required to activate that account and check it regularly.

Students are also expected to maintain an active and accurate mailing address to receive communications sent through the United States Postal Service.

For email communication, use your Mason email, including the subject and your section. Please note that emails sent on weekends may not be answered at that time and will be reviewed until Monday and answered in the order they are received.

ADDITIONAL SERVICES AND POLICIES

UNIVERSITY POLICIES

Students must follow the university policies. See University Policies.

DIVERSITY

George Mason University promotes a living and learning environment for outstanding growth and productivity among its students, faculty and staff. Through its curriculum, programs, policies, procedures, services and resources, Mason strives to maintain a quality environment for work, study and personal growth.

RESPONSIBLE USE OF COMPUTING

You are expected to adhere to the university policy for Responsible Use of Computing. See University Policies/Computing.

STUDENTS WITH DISABILITIES

Students with disabilities who seek accommodations in a course must be registered with the George Mason University Office of Disability Services (ODS) and inform their instructor, in writing, at the beginning of the semester.

UNIVERSITY LIBRARIES

University Libraries provides Library services for distance students.

WRITING CENTER

The George Mason University Writing Center staff provides a variety of resources and services (e.g., tutoring, workshops, writing guides, handbooks) intended to support students as they work to construct and share knowledge through writing.

You can now sign up for an Online Writing Lab (OWL) session just as you may sign up for a face-to-face session in the Writing Center, which means YOU set the date and time of the appointment.

COUNSELING AND PSYCHOLOGICAL SERVICES (CAPS)

The George Mason University Counseling and Psychological Services (CAPS) staff consists of professional counseling and clinical psychologists, social workers, and counselors who offer a wide range of services (e.g., individual and group counseling, workshops, and outreach programs) to enhance students' personal experience and academic performance.

FAMILY EDUCATIONAL RIGHTS AND PRIVACY ACT (FERPA)

The Family Educational Rights and Privacy Act of 1974 (FERPA), also known as the "Buckley Amendment," is a federal law that gives protection to student educational records and provides students with certain rights.

