

If you want truly to understand something, try  
to change it - Kurt Lewin

## SWE 437: Software Testing and Maintenance

### Course Syllabus — **Fall 2022**

Professor: <b>Wing Lam</b> Email: <a href="mailto:winglam@gmu.edu">winglam@gmu.edu</a> URL: <a href="http://cs.gmu.edu/~winglam">cs.gmu.edu/~winglam</a> Office: <b>Nguyen Engineering Building Room 4442</b> In-person hours: <b>Mondays 1015-1115am</b> or by appointment	Class hours: <b>Mon., Wed. 900-1015am</b> Class location: Buchanan Hall D023	GTA: Suzzana Rafi Email: <a href="mailto:srafi@gmu.edu">srafi@gmu.edu</a> Office hours: TBD Location: TBD <hr/> UTA: Nate Haile Email: <a href="mailto:nhaile2@gmu.edu">nhaile2@gmu.edu</a> Office hours: TBD Location: TBD
---	---	--

[overview](#) | [grading](#) | [policies](#) | [miscellaneous](#)

## Overview

### TEXTS

- **Required:** *Introduction to Software Testing (edition 2)*, Ammann and Offutt [Book website](#)
- **Required:** *Test Driven: Practical TDD and Acceptance TDD for Java Developers*, Lasse Koskela, Manning Publications, 2007

### CATALOG DESCRIPTION

Concepts and techniques for testing and modifying software in evolving environments. Topics include software testing at the unit, module, subsystem, and system levels; developer testing; automatic and manual techniques for generating test data; testing concurrent and distributed software; designing and implementing software to increase maintainability and reuse; evaluating software for change; and validating software changes.

### LEARNING OUTCOMES

- Knowledge of quantitative, technical, and practical methods that software engineers and developers can use to test their software
- Testing techniques and criteria for all phases of software development—unit (developer) testing, integration testing, system testing, etc.
- Theoretical and practical knowledge of how to apply test criteria to improve the quality of software
- Knowledge of modern challenges and procedures to update continuously evolving software
- Understanding of best quantitative programming and design practices to ensure software can be efficiently and effectively modified and tested
- Understanding that maintainability and testability are more important than efficiency for almost all modern software projects

## CONTENT & STUDENT RESPONSIBILITIES

This course has two closely related themes. First, most software development is not new development, but adding new features, correcting problems, migrating to new platforms, and integrating third-party components into new projects (maintenance & evolution). Second, more than half the effort in software development is devoted to activities related to testing, including test design, execution, and evaluation. This course will teach quantitative, technical, practical methods that software engineers and developers can use to test their software, both during and at the end of development. These two themes are intertwined because much of the effort during maintenance is testing the changes, and much of the effort in testing is about evaluating changes.

This course covers these two themes quantitatively, with a solid basis in theory and with practical applications. These topics are useful to strong programmers in the Computer Science program, as well as engineers, physical scientists, and mathematicians who regularly integrate software components as part of their work.

## PREREQUISITES

We will generate tests from mathematical models of the software using structures from *discrete math* (sets, graphs, logic, and grammars). We will use examples from *data structures* and require tests to be implemented in *JUnit*.

[overview](#) | [grading](#) | [policies](#) | [miscellaneous](#)

# Grading

## GRADING FORMULA

- Assignments: 30%
- Quizzes: 20%
- Participation: 15%
- Comprehensive final exam: 35%

## GRADED ASSIGNMENTS

Homework assignments will include writing, problem solving, and programming. Unless stated otherwise, you can collaborate with up to **two** partners. Assignments will be posted on the class schedule page and clarifications and hints will be posted on the discussion board. You may discuss the assignments on the discussion board and even share pieces of code, although not complete solutions. Most submissions will be electronic.

All assignments are due **at the end of the day** on the due date. E.g., Assignment 1 is due August 31st, which means it is due by **11:59PM August 31st**.

**Timeliness:** There will be no late penalties for assignments turned in up to two weeks after the stated due date/time, but a bonus will be awarded for submitting before the stated due date/time. The bonus will help you if you lose points but it cannot bring your assignment score above 100%.

E.g., If you turn in Assignment 1 by **11:59PM August 31st**, you will get some bonus points and as many points as the assignment deserves. If you turn in Assignment 1 by **11:59PM September 14th**, you will get no bonus points but as many points as the assignment deserves. If you turn in Assignment 1 on **September 15th**, you will get 0 points for Assignment 1.

## QUIZZES

Quizzes will be given the first 10 or 15 minutes of class and will cover material from the previous class meeting **and** from the reading assigned for that day.

**Re-take policy:** students who miss or perform badly on a quiz can have **one retake** per quiz.

- **Scoring:** The maximum score on a retake quiz is 80%.
- **Replace:** If you take the retake, your new score will count and the first score is dropped regardless of which score is higher.
- **Scheduling:** Students who want to retake a quiz must schedule ahead of time. Send an email to [the professor and the TAs](#) telling us which quiz and when you want to take it. Retakes should be arranged during office hours.
- **Content:** The retake quiz will differ from the in-class quiz, but will cover the same topics.
- **Timing:** The retake quiz must be taken **within two weeks** of the original in-class quiz. All retakes must be completed before the end of the reading period.

## ATTENDANCE

Coming to class is worth one point per day towards participation. You will need to check in each class period so that we know you attended. I will give instructions during class.

## IN-CLASS EXERCISES

I strongly believe that active exercises during class meetings enhance learning. Dr. Ammann has a [good summary of why](#). Thus, we will have many in-class exercises. Some will be done in small groups, and a few may be individual exercises. They count towards your participation grade and earn 2 point for a minimal effort or 4 points for a strong effort. They will be announced during class. **Important:** In-class exercises must be done in class to get participation credit. If you miss class, you should do the posted in-class assignments on your own to prepare for the quizzes and final exam.

## PARTICIPATION

You earn participation points in two ways: (1) attending class, and (2) submitting in-class exercises. The exact number of total points possible will depend on the number of in-class exercises. I will calculate the total number of points that could be earned if you only miss one week of class, and define that to be 100% participation. Students with more points will be ceilinged at 100%.

## RECORD KEEPING

We will use Blackboard to maintain RAW scores and attendance data. I compute grades according to this syllabus in a private spreadsheet. There is a column in BB labeled "TOTAL": Ignore it; it's meaningless for this class. (BB will not allow me to disable or hide this column.) If you see an error in the BB records, please inform us.

[overview](#) | [grading](#) | [policies](#) | [miscellaneous](#)

# Policies

## OFFICE HOURS

As usual, office hours are times that I commit to being in my office, first come, first served, no appointments necessary. I will hold office hours in person. If you would like to meet with me during my office hours on Zoom instead, please send me an email (ideally before the office hours) and I will reply back with a link for us to meet. If you come to Zoom office hours, please come with audio and video on, and speak up when you have joined in case my zoom window is minimized. If I have to miss office hours, I will inform you in class or on the discussion board. If your schedule prohibits you from making my office hours, then we can set up an appointment.

## READINGS

Readings allow you to understand the concepts and the theory behind the applications. I expect you to read the relevant material before the class meets. The lectures may not cover everything in the readings and will often include material not found in the readings. If you read the material before class, you will learn more in class. If you miss class, you will not learn important concepts that are not in the books.

## DISCUSSION BOARD USE

All students will be enrolled in the discussion forum for SWE 437 on piazza. You will receive an invitation via your Mason email. We will use the discussion board throughout the semester. **Ask all technical questions about the material or the assignments on piazza.** You can also post about software failures, errors in the books or slides, or about topics that extend from our classroom discussion.

## IN-CLASS COMPUTER USE

Computers will be used extensively during in-class exercises, discussions, and examples, but not while I am lecturing from slides. I want you to pay attention to the class material. [Dr. Jeff Offutt](#) has a [detailed explanation why](#), but here is the short summary: Computers interfere with your classmate's ability to concentrate on the educational material, my concentration, and your learning. Taking notes by hand is much more effective than typing notes on a computer. If you have to check your email or text messages, or take a phone call, please sit near the door so you can politely step out. I will ask you to close your computers while I lecture, and if that doesn't work, will ask you to leave the classroom.

## EMAIL

I send course announcements to your Mason email account, so you must read it regularly. Professors are required to use your Mason email, not personal email accounts. When you send emails to the professor or TA, please start the subject with "swe 437." If not, we may not notice it. Questions about the technical material and class policies should be posted on the discussion board, not sent through email.

## TECHNOLOGIES USED

You will need access to a computer for this course. We will often use computers during class meetings, and a phone will usually not be enough. We will use quite a few free technologies: Java, JUnit, web browsers, blackboard, piazza, zoom, google, and dropbox. You will need accounts for several services, but will **not** need to purchase anything.

[overview](#) | [grading](#) | [policies](#) | [miscellaneous](#)

# Miscellaneous

## HONOR CODE STATEMENT

As with all GMU courses, SWE 437 is governed by the [GMU Honor Code](#). In this course, **all** graded submissions carry with them an implicit statement that it is the sole work of the author or authors, including joint work when explicitly authorized. When joint work is authorized, all contributing students must be listed on the submission. Any deviation from this is considered an Honor Code violation, and as a minimum, will result in failure of the submission and as a maximum, **failure of the class**.

## OFFICE OF DISABILITY SERVICES

If you need academic accommodations, please contact the [Disability Resource Center](#) (DRC) at 993-2474 and let me know what you need. All academic accommodations must be arranged through the DRC.

## OTHER USEFUL CAMPUS RESOURCES

Writing Center: A114 Robinson Hall; (703) 993-1200; [writingcenter.gmu.edu](#)

University Libraries "Ask a Librarian"; [library.gmu.edu/ask](#)

Counseling and Psychological Services (CAPS): (703) 993-2380; [caps.gmu.edu](#)

