SWE 642

Software Engineering for the World Wide Web

Fall Semester, 2018 Location: IN 134 Time: Tuesday 7:20-10:00pm

<u>Instructor Overview Textbook and Readings Grading Schedule Academic Integrity</u>

Professor: **Dr. Vinod Dubey** Email: vdubey@gmu.edu

Class Hours: Tuesday 7:20-10:00, IN 134

Prerequisite: SWE 619 and SWE Foundation material or (CS 540 and 571)

Office Hours: Anytime electronically, or by an appointment Graduate Teaching Assistant: Ms. Sivani Tadepali stadepal@masonlive.gmu.edu

GTA Office Hours: Wednesdays, 12:00 Noon – 1:30PM, Room ENGR 5321

Overview

OBJECTIVE:

After completing the course, students will understand the concepts and have the knowledge of how web applications are designed and constructed. Students will be able to engineer high quality building blocks for Web applications.

CONTENT:

Detailed study of the engineering methods and technologies for building highly interactive web sites for e-commerce and other web-based applications. Engineering principles for building web sites that exhibit high reliability, usability, availability, scalability and maintainability are presented. Methods such as client-server programming, component-based software development, middleware, and reusable components are covered. After the course, students should be prepared to create software for large-scale web sites.

SWE 642 teaches some of the topics related to the exciting software development models that are used to support web and e-commerce applications. We will be

studying the software design and development side of web applications, rather than the policy, business, or networking sides. An introductory level knowledge of HTML and Java is required. SWE 619 is a required prerequisite and SWE 632 is a good background course. The class will be very practical (how to build things) and require several programming assignments.

The course content will focus on client-side and server-side software design and We will learn technologies such as XHTML/ development. HTML5, CSS3, JavaScript, Ajax, jQuery, Web components of JEE platform: Servlets and JSPs, Integration of Servlets and JSPs: An implementation of Model View Controller (MVC) Architecture, MVCbased frameworks such as Apache Struts2, Tiles2 for uniform and lavout, JDBC, Java look and **Persistence** consistent 2.0), Enterprise JavaBeans (EJB 3), and time permitting RESTful Web services

Textbook and Readings

- Internet & World Wide Web How to Program (5th Edition), P.J. Deitel and H.M. Deitel, Pearson Prentice Hall (**Recommended**)
- Java: How to Program, Nith edition, Deitel and Deitel, Prentice Hall. (**Recommended**)
- Core Servlets and JavaServer Pages, Second Edition, Volume 1: Core Technologies by Marty Hall and Larry Brown (**Recommended**)
- Web Technologies: A Computer Science Perspective, Jeffrey C. Jackson, 2007, Pearson Prentice Hall <u>Amazon</u> <u>Pearson Prentice</u>
 <u>Hall Author</u> (Recommended)
- Struts 2 Design and Programming: A Tutorial, by Budy Kurniawan, ISBN: 978-0-9803316-0-8, Brainy Software Corp.(**Recommended**)
- Enterprise JavaBeans 3.1, 6th Edition, By Andrew Lee Rubinger, Bill Burke, O'Reilly, ISBN 0596158025 (Recommended)

Grading

EXAMS:

There will be a midterm and a final exam, both in class. The final exam will focus on material covered after the midterm.

Phone Use Policy:

Phones should be switched off during the mid-term and final exams. Phones, especially smart phones with Internet access and camera, are not allowed to be on person during exams.

HOMEWORKS:

Several homework assignments will be given. I will post the assignments on the class web site or on Blackboard and discuss them in class. You will submit your solutions by placing links to the executables on your class web sites and submitting the source files through blackboard. Be sure that you are on the class mailing list, as refinements and hints for the assignments will be sent through email as well as posted on blackboard. Assignments will be checked immediately after the due date; if you finish an assignment late, you must inform us by email when it is ready for us to grade it. Changing an assignment after the due date without prior permission will be treated as a late submission. Programs will be graded on style and formatting as well as correctness.

INDIVIDUAL PROJECT/PRESENTATION:

Each student will work on an individual project/presentation on a topic related to Web application development, cloud computing, BigData, or Machine Learning. The exact topic will be determined by consulting with the professor. The first draft of the presentation will be due during the 4th week after the midterm exam. The final presentation slides will be due during the last week of class.

MAKEUPS:

Unless arrangements are worked out in advance, missed tests **cannot** be made up, and 10 percent per class meeting will be deducted for late homework submissions. Under no circumstances will any assignment be accepted after the official end of classes (the start of finals week).

GRADING:

Grades will be (approximately): 33% the midterm, 34% the final, 25% the programming assignments, and 8% individual project presentation.

Final averages are assigned a letter grade according to the following ranges:

Percentage	Grade
[99, 100]	A+
[92, 98]	A
[90, 91]	A-
[88, 89]	B+
[82, 87]	В
[80, 81]	B-
[78, 79]	C+

[72, 77]	C
[70, 71]	C-
[60, 69]	D
[0, 59]	F

Schedule (subject to change; check regularly)

Week	Date	Lecture topic	Readings	Announcements
1	8/28	Course Overview Introduction to the Internet and World Wide Web	• DD1, paper	HW1
2	9/04	Intro to Web Software XHTML/HTML5	DD 2 and 3https://www.w3schools.com	
3	9/11	Presentation & Styles Cascading Style Sheets (CSS3)	DD 4, 5https://www.w3schools.com	HW2
4	9/18	Client-side Software JavaScript	DD 6-13, 16https://www.w3schools.com	
5	9/25	Client-side Software More on JavaScript; Ajax	• Class Notes; http://jquery.com/	HW3
6	10/02	Rich Internet Applications jQuery Essential	• Class notes, http://jquery.com/	
7	10/09	Fall Break	 Monday classes/labs meet Tuesday. Tuesday classes do not meet this week 	
8	10/16	Rich Internet Applications	http://jqueryui.com/	

		jQuery User Interface (jQuery UI) Project Discussion Mid Term Exam Review		
9	10/23	Midterm Exam (7:20 pm - 10:00 pm)		
10	10/30	Server-side Software Java Servlets, State Handling in Web Applications	• Class notes, & Ch 6, 7, 8	HW4
11	11/06	Java Server Pages(JSP), Integration of Servlets and JSPs Implementing Model View Controller (MVC) Architecture	• Class notes,& Ch 6, 7, 8	
12	11/13	Data Persistence Java JDBC Java Persistence API (JPA 2.0)	Appendix C, JHTP 28	HW5
13	11/20	MVC-based Web Development Framework Apache Struts2	• Class notes, http://struts.apache.org/	
14	11/27	Business Tier Enterprise JavaBeans (EJB3) Session Beans (Stateless, Stateful, Singleton) Messaging and Message Driven Beans	• Chapters 5, 6, 7, 8 of EJB3 book	

15	12/04	Project Presentation Final Exam Review		
16	12/11	Reading Day	December 10 – 11	
17	12/18	Final exam (7:20 pm - 10:00 pm)	In the classroom	

Note: DD refers to chapters in Deitel & Deitel's Internet and WWW book, and JHTP refers to chapters in Java How to Program book

Academic Integrity

George Mason's <u>policy</u> concerning student conduct applies. Although students are encouraged to discuss the topics covered in class, all homework assignments, exams, and projects are to be completed individually, unless joint work is explicitly authorized by the instructor. If joint work is authorized, all contributing students must be listed on the submission. Any deviation from this is considered an Honor Code violation, and, as a minimum, will result in failure of the submission and, as a maximum, failure of the class.

Please note that there are two honor code policies: an abstract GMU policy and a more specific departmental policy with regard to code plagiarism, test-taking, etc. The students can find them here: Honor Code Policies

Disabilities

If you are a student with a disability and you need academic accommodations, please see me and contact the Disability Resource Center (DRC) at 993-2474. All academic accommodations must be arranged through the DRC.